SELECTIVE SEARCH 151 THE COMPUTER CHESS MAGAZINE!

Est. 1985 Dec 2010- Jan 2011 **Published by Eric Hallsworth** £3.95



WORLD CHAMPIONSHIP **SPECIAL EDITION**

みかかかかか Eric with his wife Chris and Connor, We wish you all a **VERY HAPPY** CHRISTMAS, along with a cheery 'God bless you' for the NEW YEAR

IN THIS ISSUE!

- 2 COMPUTER CHESS BEST BUYS!
- 3 NEWS, RESULTS, INFO, **RATINGS + NEW PRODUCTS**

FROM AROUND THE WORLD, INCL.

- CHESSBASE 11, THE 2ND. LONDON CHESS CLASSIC, THE SEDAT RATINGS, RESULTS FROM TCEC. ACCA 2010. JOE SHARP & ERIC HALLSWORTH
- 7 ROB VAN SON
 - ROB's SIMULTANEOUS NOW WE HAVE THE FULL STORY!
- 14 CHRIS GOULDEN'S REGULAR UCI AND WINBOARD PC ENGINE PAGES
 - ALL THE LATEST NEW ENGINES UPDATES FROM CHRIS

16 THE 2010 WORLD COMPUTER CHAMPIONSHIPS

- THE MAIN EVENT, PLUS SPEED AND SOFTWARE TITLES, WITH ANALYSED GAMES AND LOTS OF **PHOTOS**
- 31 GRAHAM WHITE ANALYSES
 - BRONSTEIN v LARSEN, WITH RYBKA!
- 34 BILL REID'S TOUGH POSITIONS
 - WE CATCH UP WITH BILL'S LATEST WONDERFUL TEASERS!
- 35 LATEST SELECTIVE SEARCH, CCRL & CEGT DEDICATED & PC RATINGS

■SUBSCRIBE NOW to get REGULAR COPIES of the LATEST ISSUE and RATING LISTS mailed to you as soon as they come out!

- m£24 per YEAR for 6 ISSUES by mail in UK. EUROPE addresses £30. elsewhere £34. For FOREIGN PAYMENTS CHEQUES must be in POUNDS STERLING, or (best for you) use a CREDIT CARD.
- ■PUBLICATION DATES: early Feb, Apr, Jun, Aug, Oct, Dec. ■ARTICLES, REVIEWS, or GAMES sent in by Readers,
- Distributors, Programmers etc. are always welcome.

Visit the SELECTIVE SEARCH and COUNTRYWIDE web pages:



Reviews, Photos, best U.K. prices for Computer Chess Products. Order Form, Credit Card facilities, etc.



SELECTIVE SEARCH is produced by ERIC HALLSWORTH

All CORRESPONDENCE and SUBSCRIPTIONS please to: Eric Hallsworth, 45 Stretham Road, Wilburton, Cambs CB6 3RX. Or E-MAIL: eric@elhchess.demon.co.uk

All COMPUTER CHESS PRODUCTS are available from COUNTRYWIDE COMPUTERS LTD, Victoria House, 1 High Street, Wilburton, Cambs CB6 3RB. Tel: 01353 740323 for INFO or to ORDER. Free COLOUR CATALOGUE. Readers can ring ERIC at COUNTRYWIDE, Mon-Fri, 10.15am-4.45pm

CHESS COMPUTERS AND PC PROGRAMS... THE BEST BUYS!

The **RATINGS** for these computers and PC programs are on the back pages. This is not a complete product listing - they are what *I* think are the **BEST BUYS** bearing in mind price, playing strength, features and quality.

Further info/photos are on my website and in **Countrywide's** colour CATALOGUE, available **free** if you ring or write to the address/phone no. shown on the front page. Postage: portable £6, table-top £7.50, software £2.

SPECIAL SUBSCRIBER'S OFFER:
 10% OFF all DEDICATED COMPUTERS on this page and 5% OFF all SOFTWARE prices shown here.

<u>but please mention 'SS' when you order</u> to remind our salesperson to do the discount for you!

PORTABLE COMPUTERS [port

ADVANCED TRAVEL £37.50 - Saitek's smaller Club pluq-in set 160 ECF. Scrolling info display. Great value!

MAESTRO touch screen travel £55 - fine Saitek product, incl. Leatherette case. Backlight switch on side for ease of use. Decent chess. est'd 130 ECF

NEW YORK de luxe touch chess £72.50 - best graphics of all the touch screens, with backlight, incl. stylus, quality carry pouch. Batteries only, est'd 125 ECF

EXPERT £95 - top value! 4½"x4½" plug-in board, strong Morsch program. Multiple levels, good info display & coach system. From Saitek. 175 ECF

TABLE-TOP PRESS SENSORY [DS]

where you see ** the price includes the adaptor!

STAR AQUAMARINE £62.50 - lovely Novag chess computer with the Carnelian1 program in a very attractive press-sensory board. Nice 130 ECF program, display for moves, plenty of levels, low price

EXPLORER PRO £75** - the 170 ECF Challenger program in very attractive Explorer board, and now with adaptor included. Excellent value, smart design. Mains or Batteries. with info display and 170 ECF program

CHALLENGER £67.50** - Cougar '2100' program in standard design board, Staunton style pieces. A very good value-for-money buy and 170 ECF rated

MASTER £145** - the Mephisto Milano Pro/Senator program and features, in attractive 13"x10" board with Staunton style pieces. Very strong at blitz and tournament or in analysis, with good info display, and incl. plastic carry case.

CARNELIAN2 £79 - lovely Novag unit, with wood pieces - looks really good on the table. Nice 140 ECF program, display for moves, plenty of levels.

OBSIDIAN £130 - 170 ECF with a nice carry case!
Good looking Novag board with decent wood pieces.
Plays good chess and has an excellent range of features and levels, info display etc

TABLE-TOP AUTO SENSORY [as]

CITRINE £230** - New 180 ECF all wood auto-sensory with improved, faster Obsidian program, and bigger 24,000+ opening book. Nice wood felted Staunton pieces, 64 leds, wide range of playing levels + separate info display system to access excellent range of features. With serial port cable for PC connection.

PC PROGRAMS from CHESSBASE on CD

All run INDEPENDENTLY + will interact with other ChessBase engines + ChessBase9/10. Great graphics, big databases + opening books, analysis, top features. For info.... £42.50 less 5% = £40.25!

■ and...... £84.50 less 5% = £80 !

FRITZ 12 dvd £42.50 - by Franz Morsch. 40 Elo stronger than Fritz11, with new search methods and extra chess knowledge - a marvellous program! Superb Interface, 'net connection, great Graphics incl. amazing 3D. Excellent new features for analysis, study and play. Game/diagram printing, good hobby levels, set your own Elo, many helpful features, includes big Games database, 13 hours of Chess Media video training excerpts, and Beginners Course!

DEEP FRITZ 12 £84.50 for single/dual/multi PCs

HIARCS 12 dvd £36.95 - Mark Uniacke's GREAT new program. Top opening theory, a very dangerous opponent and clever in quieter positions with knowledge improvements + faster searching. Excellent as always DEEP HIARCS 12 £70 for single/dual/multi PCs!

SHREDDER 12 dvd £42.50 - Stefan Meyer-Kahlen's latest in its great, new *ChessBase* Interface. Feature-packed & knowledge-based, with new 'deeper search' routines to play fast, high power and stylish chess. 60/80 Elo stronger than Shredder 10!

DEEP SHREDDER 12 £84.50 for single/dual/multi PCs.
JUNIOR 10 £30 - the ChessBase version of the 2004
World Champion program by Ban & Bushinsky.
DEEP JUNIOR 10 £65 - for single/dual/multi PCs

POWERBOOKS dvd £44.50 - turn your ChessBase playing engine into an openings expert! 20 million opening positions + 1 million games!!

ENDGAME TURBO 3 with 9 dvds (!) £44.50 - turn your ChessBase playing engine into an endgame expert with this 9 dvd Nalimov tablebase set!

RYBKA 4 for PC on dvd

RYBKA 4... IM Vasik Rajlich's RYBKA uci engine, the Computer Chess World Champion which tops every Rating List. Incredibly strong, a remarkable program.

 CHESSBASE version in latest interface, with exciting new RYBKA analysis features.

■ SP Rybka4 £42.50, MP Deep Rybka4 £84.50

Convekta's AQUARIUM version in new Chess Assistant interface, again with full features.

SP single Rvbka4 £42.50. MP Deep Rvbka4 £84.50

PC DATABASES on CD

CHESSBASE 11 STARTER on dvd £129.95

The best Games Database system, with the top features. 4+ million games, players encyclopaedia, multimedia presentations, fast search trees and statistics, + opening books and reports, engine analysis, printing, Internet access for automatic game collection, updates and much more! MEGA 11 package £224.95









NEWS AND RESULTS

KEEPING YOU UP-TO-DATE IN THE COMPUTER CHESS WORLD!

Welcome to another new issue of **Selective Search**... no. 151. If your sub. is due for renewal, **please** subscribe again! There will be at least 6 more issues of the magazine!

The label on your envelope shows the number of the last issue you will receive of your current subscription, so it's easy to check that, as well as make sure it's been updated after you've made a renewal payment!

If you renew by credit card, please note that I <u>must</u> have the **security code** (last 3 numbers on the back) as well as the card number and expiry date - thanks!

THERE WAS NEARLY A PANIC for this issue - my Laptop with all the files, and the magazine 2/3rds done, crashed overnight in mid November while doing some Hiarcs testing. It appeared to be a fault with the adaptor - the second time a Dell of mine has gone down with this failing! As it was running an engine match at the time it switched to battery power for a couple of hours until that was nearly dead, and then closed itself down!

Fortunately the 'spare parts' company that saved me last time are still going strong, but it was a nervous wait for the new adaptor to arrive to see if the computer would boot-up again, then recharge the battery, and finally check if all my files had survived! Otherwise I'd have been sending refund cheques out for unused subs and calling it a day!

If you have a laptop and need spares, a laptop cooler or case, or whatever, try

http://www.portables.co.uk

... they provided a fast service for me and all is running nicely again.

SELECTIVE SEARCH ARTICLES

I'D ASKED IF ANYONE might have any ideas for new articles etc. and that I'd be pleased to think about them.

Peter Bilson wondered about an ADVERT SECTION where readers could

advertise unwanted books, sets, boards, magazine collections - anything Chess related but nothing that conflicts with the things I sell at Countrywide, so not Chess Computers or Software. It's a nice idea as long as I don't find myself with 20 or more people wanting to advertise things at the same time and ending up using too many pages. I suggested you could send a list of things you want to sell, with prices or 'open to offers' or whatever.

I wouldn't want to be an intermediary, you'd have to deal with each other direct. So you would need to show your name and either an address, phone number or e-mail info so that potential purchasers can contact you direct. For now there will be no charge, while we see how it goes.

However it's not off to the greatest of starts with only Peter himself sending something in so far!

Peter Bilson, 188 Gracedieu Road, Thringstone, Leics LE67 5AP

- Two BCM YEARBOOKS, 59-60 and 61-62. In hardback and excellent condition
- "CHESS' YEARbook, Also HARdback VERY good condition. Vol.44 (1978), and Volumes 46, 47 & 51.

"A host of good reading, believe me!"

All at £5 each plus postage

Tel. Pete Bilson on 01530 224397

CHESS: NEWS SECTION

CHESSBASE 11 IS OUT!

THE NEW CHESSBASE 11 follows the Microsoft Office interface based direction of Fritz12 and Rybka4, so key information in any feature category appears quickly on screen.

One of the most interesting new Functions will be 'Fashionable Variation', getting users quickly to the newest popular lines. Also the games list will put the strongest players at the top, an excellent idea. There's a new commentary function 'Theoretical Innovation', and of course you can keep your Database right up-to-date by accessing the ChessBase OnLine Database.

I like the look of the new 'Try Out' moves - if you hold down the mouse button an arrow will indicate the best reply to your idea. The already excellent 'Opening Report' has also been improved.

There's lots more!

- Starter Package with Big Database. £129.95
- Mega Package with Mega Database (includes ChessBase magazine subscription). £224.95
- Premium Package, adds Endgame Turbo 9 DVDs, Correspondence database, and Premium membership on Playchess.com. £299.95
- **Upgrade** ChessBase10->11. £89.95 (we need your CB10 registration number)

Please order from Countrywide of course!

2ND. LONDON CHESS CLASSIC

THE 2ND. LONDON CHESS CLASSIC, again to be held at **Olympia** and this year from **8th - 15th December**, will be <u>the UK's strongest Chess Tournament EVER</u>, surpassing even last year's list of entrants. Just look at this...

From the UK:

- GM Michael Adams, the UK's #1
- GM Nigel Short, the UK's #2
- ■GM Luke McShane, the UK's #3
- GM David Howell, the UK's #4

From the Rest of the World

- ■GM Magnus Carlsen (Nor), World #1
- GM Vishy Anand (Ind), World Champion
- GM Vladimir Kramnik (Rus), ex World Champ
- GM Hikaru Nakamura (USA), American's #1

The main Event will be a 7 round all-play-all, but there are LOTS of other things going on as well, especially for school activities and the 1st ever Chess Coaches Course!

You can get further information by ringing 020 7486 8222,

or at www.londonchessclassic.com

or you can order tickets OnLine at www.chess.co.uk/shop

CHESS: RESULTS SECTION

SEDATCHESS RATINGS

SEDAT CANBAZ RUNS fairly regular tournaments using two i7 920 PCs (Quad 3.3GHz boosted to 3.80). With using 2PCs Sedat is able to run all engines on full 4-Cores with Ponder=ON. The time control he uses is G/15+10secs. In the last issue we showed the result of his latest **Gladiators Tournament**, this time I'm showing his **Rating List** which comes directly out of his tournaments.

Rank	Program	Author	Country	5core	Elo
01	Deep Rybka 4 x64 T4	Vasik Rajlich		568.5/800	3297
02	Stockfish 1,9 JA x64 T4	Tord Romstad	ir	602 0/800	3212
03	Naum 4.2 x64 T4	Aleksandar Naumov		570 0/800	3178
04	Critter 0,80 x64 T4	Richard Vida	1.5	534.0/800	3143
0.5	Deep Shredder 12 x64 T4	Stefan Mayer Kahlen	_	467.5/800	3084
06	Deep Fritz 12 T4	F Morsch & M Felst	-	465.5/800	3083
07	Spark 0.4 x64 T4	Allard Siemelink	-	419,5/800	3044
08	Zappa Mexico II x64 T4	Anthony Cozzie	F	418.0/800	3043
09	Prolector 1,3,6 JA x64 T4	Raimund Heid		413.5/800	3039
10	Hiarcs 13.1 T4	Mark Uniacke	201	410.0/800	3036
11	Kamodo 1.2 JA x64	Don Dailey	-	383.5/800	301
12	Thinker 5,4D x64 T4	Lance Perkins	C	373.5/800	3006
13	Deep Onna 1 2 70 x64 T4	Onno Garms		362.5/800	2997
14	Deep Junior 11,2 x64 Т4	A.Ban & S.Bushinsky	W	360.5/800	299:
15	Gull 1,0 x64	Vadim Demichev		352.0/800	2.988
16	Deep Sjeng WC2008 x64 T4	Gian-Carlo Pascutto		332.5/800	297
17	Јолпу 4.00 Т4	Johannes Zwanzger		289.5/800	2934
18	Loop 2007 x64 T4	Fritz Reul		201.5/800	2927
19	Hannibal 1,0a x64	S.Hamilton & E.Apostol	>	236.5/800	2884
20	Umko 1.0 x64 T4	Borko Boskovic	Green	232.5/800	2880

THE TCEC SITE OF MARTIN THORESEN

I FOUND SOME interesting scores on the TCEC site which was new to me at the time of SelS 150 - the link to it is so long it would

be much easier for Internet users to simply Google for 'TCEC'!

Martin uses a 40/2 20/1 G/15+30secs time control.

 Rybka 4 v Houdini 1.02 	261/2-211/2
Rybka 4 v Stockfish 1.8	29-19
Stockfish 1.8 v Houdini 1.03	141/2-171/2
 Rybka 4 v Naum 4.2 	201/2-111/2

Since then another match has been played, and that result was:

•	Rybka4 v	Stockfish	1.9	18-14
---	----------	-----------	-----	-------

I'll keep a watchful eye open for future matches as results with top engines using a full tournament time control are always of great interest.

ACCA 2010

THE 'chess-engines-testing group' ran the ACCA 2010 tournament in early November. You'll know some of the name from Chris Gouden's and my coverage of the many engines, but some are new names!

Pos	Engine	16
1	THINKER	6
2	CRAFTY	5
3=	DAYDREAMER X ARASAN X	4
5	TELEPATH	31/2
6=	PLISK SCARAMANGA	3
8	REDQUEEN	21/2
9=	GAVIOTA TINKER FICS	2
11	PARROT	1
12	Rueno	0

JOE SHARP

IT'S ALWAYS NICE to have a reader make his first contribution, so a warm welcome to **Joe Sharp**. Joe has sent me the results of testing he has done with a friend of his.

They are another set of testers willing to let the engines play at full Tournament time control, 40/2, 20/1 +30mins for the rest! The PC power was Core2Duo/2.2GHz.

Rybka4 v Stockfish 1.8

161/2-131/2

Since this they have run a 4 engine all-playall Tournament, 6 games v each opponent!

Pos	Engine	/18
1	К увка 4	13
2	STOCKFISH 1.8	91/2
3	SHREDDER 11	7
4	FRITZ 12	61/2

Rybka4 didn't lose a single game! Joe's pal is rather sceptical about PC engines and their performances, and shows Rybka4 on 2534 Elo in his database, and has Fritz12 on 2382?

"I rate them highly for tactics, of course, but still think they are relatively weak from a positional and strategic point of view".

Joe points out that, if those ratings were true, many GMs would be able to beat them - but that doesn't appear to be the case! E.g. see little 600MHz Pocket Fritz4/Hiarcs in the Mercosur Cup (issue 145). But Joe does believe if Super GMs practised playing anti-computer chess (like our old friend David Wiekrykas!) then they should be able to achieve a plus score. Joe wonders whether David has tried his skill against Rybka and Stockfish yet?!

ERIC HALLSWORTH

YES, I STILL DO SOME testing as well! Recently I ran a Tournament amongst the most recent **Stockfish** versions.

Pos	ENGINE	1.9	1.8	1.7	1.6	/180
1	STOCKFISH 1.9	х	32	32	39	103
2	STOCKFISH 1.8	28	Х	32	351/2	951/2
3	STOCKFISH 1.7	28	28	x	331/2	891/2
4	STOCKFISH 1.6	21	241/2	261/2	X	72

Perfect, they've come out in the exact order they are supposed to!

The UK's Strongest **Chess Tournament E**



GM Michael Adams (ENG) 2706 elo The UK's Number 1



2624 elo

The UK's

Number 3

GM Nigel Short (ENG) 2690 elo The UK's Number 2



GM David McShane (ENG) Howell (ENG) Carlsen (NOR) 2616 elo The UK's Number 4



GM Magnus 2826 elo The World Number 1



GM Vishy Anand (IND) 2800 elo The World Champion



GM Vladimir Kramnik (RUS) Nakamura (USA) 2790 elo Former World Champion

GM Hikaru 2729 elo The American Number 1

ICKETS ON SALE

ORDER ONLINE: WWW.CHESS.CO.UK/SHOP OR CALL 020 7486 8222







Olympia Conference Centre, Kensington, London, W14 8UX

Wednesday 8th December	Round 1	2.00pm
Thursday 9th December	Round 2	4.00pm
Friday 10th December	Round 3	2.00pm
Saturday 11th December	Round 4	2.00pm
Sunday 12th December	Round 5	2.00pm
Monday 13th December	REST DAY	
Tuesday 14th December	Round 6	2.00pm
Wednesday 15th December	Round 7	12.00pm

	ADULT	
Auditorium and GM Commentary	£10 weekday / £15 weekend	
(per day)	JUNIOR'	
	FREE for all days	
	ADULT	
Auditorium and GM Commentary	£50	
Season Ticket (All 7 days)	JUNIOR'	
	N/A	

^{*} Juniors must be under 16 on 08/12/2010 and accompanied by a paying adult. Proof of age may be required

Purchasing an adult ticket gives you the following benefits:

Admission to the London Chess Classic 2010 - Full access to the auditorium throughout the day's play. Moves will be displayed on a giant screen - Access to the Grandmaster commentary room. Commentaters will include: Former British champion GM Julian Hodgson, plus GM Stephen Gordon, IM Lawrence Trent and IM Malcolm Pein. Commentary line-up subject to change.

FURTHER INFORMATION AT WWW.LONDONCHESSCLASSIC.COM

THE ROB VAN SON SIMULTANEOUS!

I am sure you will remember my introduction to "Rob's Simultaneous" in our last edition....

I got a surprising e-mail from our regular contributor **Rob van Son** a few weeks ago - he'd been playing in a Simultaneous!

My first reaction was to wonder who the Simul was against - let me think - he lives in Holland err. so we're looking for Dutch Grandmasters... Jan Timman? Van Wely?

I got my 'Chess' magazine out and ran my finger down the World's top 80 - not a single one!

Aaagh, my mistake, not HOL for Holland, but NED for Nederland. There we go: Loek Van Wely 2677, Anish Giri 2672, Jan Smeets 2669. That's more like it.

But I was wasting my time! Rob wasn't part of a Simul playing alongside others against a top GM, it was Rob who was actually doing the Simul!

Here was his introduction...

Hi Eric!

Just for fun, I played this week-end against eight of my museum pieces maybe this is a better way to describe my very old dedicated chess computers!

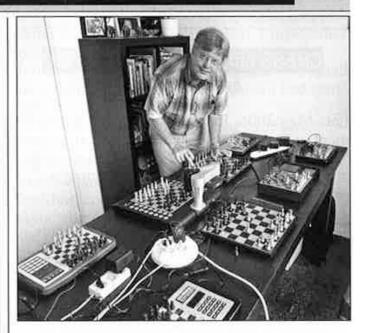
And so we completed the coverage in our last with a series of photos showing Rob playing an exciting and wonderful range of 'older' dedicated machines!

But then I got a big surprise with Rob's e-mail thanking me for posting his copy to him...

Hi Eric,

Congratulations with Sel. Search no. 150!!

It's really a milestone to create 150 issues with all kind of interesting information from the world of computer chess!



I still have to read all of the magazine, but I was surprised that you published the photos of my own simultaneous against the museum pieces.

And your introduction is very funny too, because I can tell you that I had some years ago an actual clinic with good old GM Jan Timman. In the second part of this clinic, Jan played a simultaneous against me and 14 other participants! My game ended up in a draw and it was not me who made the proposal! I accepted it!

As I mentioned in my original e-mail I don't have the games of the simultaneous, but I do have the game against Jan Timman. You probably know that Jan was "the Best of the West" in the early eighties and reached the second place on the FIDE list.

I will write an article about this adventure and my game will be analysed by the engines (and hopefully also by you). At the time, I also took some pictures, so I will send them to you when I have finished it.

Rob then shared the very sad news that his friend who had taken the photographs had since died in hospital, and then he closed with his usual greetings...

All the best, regards...... Rob

And of course in the due course of time Rob's event and game introduction, copy of the game with some analysis - and photos! - duly dropped into my e-mail InTray!

CHESS WITH THE GRANDMASTER!

by Rob van Son

Late May 2006, I was alerted to an advertisement in the weekly Dutch door to door paper "De Echo" in which the administration of the province of North Holland was running a prize contest.

The contest question was, "Where will this year's Dutch chess championship be held?"

For such a complicated contest, I wanted to sit down and think hard about where it might be held this time. As a chess player you're used to meditating a lot, so it occurred to me that maybe the championship would take place in Hilversum.

I sent an e-mail with the correct answer to Ingrid Kooiker of the 'communications department' of the province. The advertisement stated that the winners would receive a written notice towards the end of June.

In the meantime I visited the championship twice and enjoyed the games, which were played in 'Studio 22' at the media park complex in Hilversum. Studio 22 is also called the Idols' studio, because of the popular talent scouting episodes on TV which are broadcast from this studio.

When you walk into the studio, the footpath is surrounded by demonstration chess boards on the left and chairs for the public on the right. I say chairs, because the times I was there, most of them were empty. It seemed that the interest of the public was very low.

Perhaps it was the holiday season or the hot weather, but in the spacious playing room there were absolutely no climate problems. A very effective air conditioning created a cool atmosphere which players at this level definitely needed, if only to keep a cool head to think deeper and to play better! The top Dutch chess players sat on an elevated stage. Next to the stage, on a turntable, was a shiny Cadillac. The audience could watch the

games at the stands on flat panel displays that hung on rods.

Keeping a cool head did not always work, because on one of my visits I witnessed a huge quarrel between the grandmasters Sergei Tiviakov and Friso Nijboer. After a long game that took it right up to the time control, Friso was in big time trouble and had only a few seconds on his clock. He offered Sergei a draw, which was not accepted. Friso went on and, after two seconds, almost lost the game on time and tried to convince the referees that the position was a draw and Sergei wanted to win on the clock. After much confusion among the individuals themselves, other participants and the press, who also interfered, the two arbiters came back on stage. They found that the position was still playable and a draw could not be claimed. Friso put his signature as a scratch with an aggressive gesture on the score sheet and was flushed away. I climbed onto the stage as well and amused myself. A press photographer told me that he found this situation very annoving.

Jan Timman was also back in action at the National Championship, but he certainly was not in good shape and finished near the bottom in the rankings. The worst game he played was against Friso Nijboer with black. On the 19th move, he made such a huge blunder that he resigned immediately.

Sergei Tiviakov, the new Dutch chess champion, was allowed to drive for four weeks in the Cadillac. There was only one problem: he had no drivers license! This was quickly resolved by the second on the ranking list, Ivan Sokolov. He was very happy that he could use the car together with his wife. Sergei received a bottle of champagne in return, which I also found to be a relatively paltry compensation.

At the end of June and in July I had still received no notice that I had won the contest. I expected no different, as I usually don't get lucky, and actually it would be better not do such things anymore.

To my surprise, at the beginning of August a letter rolled into my mailbox. The letter came

from the province of North Holland. I quickly grabbed the envelope and read the following: "From the large number of correct answers, 15 prize winners were drawn. You're one of the lucky ones! You won a chess clinic with Jan Timman in the provincial house in Haarlem on Wednesday evening, 27 September at half past six. The clinic includes a sandwich buffet."

I couldn't believe what I saw and immediately looked for my Van Dale, the great dictionary of Dutch language. It said that a clinic is a kind of intensive group training, mainly on the sporting field. I was very excited to win a prize and even more so at the prospect of going to be trained by Holland's most famous chess player!

I always admired Timman because of his many successes in recent decades, and now I had won a clinic with him.

I am eight years younger than Jan, but nevertheless belong to the generation for whom his games are considered to be a prime example. I would get the chance to train with the nine times chess champion of the Netherlands, the 'Best of the West' in 1982, the analyst par excellence, author of many works, winner of several tournaments ... even despite major setbacks such as his loss in the semifinals at the 1986 World Cup against Arthur Yusupov or his loss in 1993 against Anatoly Karpov in the final of the FIDE World Championship.

It was Wednesday, 27 September and I hurried to catch the train to Haarlem in time. Packed in my backpack was Timman's short stories book "A leap in the North Sea" which I wanted to ask him a few questions about.

A sure habit of the Dutch Railways is that you can always count on it that, if you've missed the train, you can easily double your travel time waiting for the next train. And when the train finally comes, it's usually so crowded that you have to stand up against the door and use the door window to see where you are travelling to. To top up your misery you are

surrounded by tired-looking fellow passengers who, after a long day of working behind a desk, are staring blankly before them.

After having arrived in Haarlem, I proceeded on foot to the provincial government building, following the instructions of a small map that the provincial government had sent me.

It was a kind of sight seeing of Haarlem, because after a tight half hour of brisk walking the provincial house came into view. I hurried through the numerous gates of the building and eventually saw light burning somewhere. I crossed a square inside and in the maze of alleyways I was fortunate to almost bump into a catering assistant who sent me in the right direction.

On the door it said 'Committee Room 2.' I went inside and was immediately confronted with a room full of the other competition winners behind tables, with chess boards in front of them. I also saw some county officials and in the middle of the room stood Jan Timman himself.

I had arrived a bit late and found that the enumeration of Timman successes through the years was almost completed. Almost all of the prize winners were one by one photographed with the grandmaster. I say almost because I still had to move to the centre of the room to also be photographed. A great chess demonstration board served as a background decoration. I quickly took off my coat and wiped the sweat from the long evening walk off my forehead. Timman gave me a



firm hand and he did not let go until the photographer had done his job. Let's just hope that my shiny forehead doesn't stand out on the photo...

The clinic began. Timman took us through a few interesting endgame studies and showed us a game he recently played in England and won.

The prize winners, who were from different parts of the Netherlands - including some children, gave good suggestions following Timman's questions about which move could be played in each shown position. Every now and then, a chess piece fell on the floor

and Timman picked it up with a sigh, from which I got the impression that he has to work some more on his overall fitness!

After a good hour the signal was given for the break. We proceeded to the hall where a table with nice-looking sandwiches and some bottles of soda was waiting for us. After having enjoyed the food and drinks, Timman and all his students were back at their positions in force to continue the further continuation of the clinic.

During the break I took Timman's book "A Leap in the North Sea" from my bag and asked him a few questions about the section from which the title of this book is derived. I wanted to know more about Norman Willem van Lennep, in the period 1893-1896 editorin-chief of the Magazine of the Dutch Chess Federation, who put in a lot of effort for the creation of a great chess organisation, the current KNSB.

Norman Willem was a strong chess player, but he was not able to reach the absolute top in his time. As an editor he is best known for his long and excellent report of the famous chess tournament in the English town of Hastings in 1895.

He wanted to become a professional chess player, but his father preferred to have him in London to look for a really decent job. Unfortunately he did not succeed in finding anything suitable and sadly his struggle with his homosexuality made him decide in 1897



to jump off the ship during the boat trip from Harwich to Hoek van Holland, choosing a sailor's grave. He was still only 25 years old.

After the break, the organisation told us that Timman would play a simultaneous. One of my favorite openings with black after 1. e2-e4 is 1...c7-c6, the so-called Caro Kann defense.

Timman played a variation entirely as I had hoped, and so we played the main line of this opening. This resulted in no fewer than twenty moves of opening theory. On the thirtieth move, he offered me a draw, which I immediately accepted.

The position was equal, and subsequent analysis by the Resurrection engines Fruit and Rybka showed that in the game. Black has an active rook on g5 which threatens the weak h5 pawn, while Timman has to defend it with his rook on h1, but he has got a more active king. I was very satisfied with the result.

Sixteen players were participating in the simultaneous, the fifteen prize winners and an official from the provincial government. The latter sat next to me and was almost literally blown off the chess board.

After another game, which was very long, one of the other prize winners also managed to draw Timman, in an endgame with only one pawn less. The others all lost their games, but showed they knew how to keep the grandmaster occupied for a fairly long

time. So Timman won fourteen games and played two draws.

Finally we got a luxury pen in a wooden box. And since chess is the only sport which goes hand in hand with the drinking of alcoholic beverages, Timman also received a nice bottle of wine.

I thanked all of the organisers and Jan Timman for the very nice evening and readied myself for the long evening walk back to the station.

I finally got home in the early morning hours, helped by the Dutch Railways, but that didn't matter to me at all. A draw and my signed book guaranteed a good night's sleep.

And Timman? I wish him well and hope he can regain his strength to cross swords with the giants of the chess world once more.

As the Dutch grandmaster Jan Hein Donner once said to Jan: "Chess is a narrow, thorny path full of hardship." Timman himself wrote in his book "Het smalle pad" (The narrow path): "Even if I have to defy a waterfall in a wooden tub, I am armed to the teeth for the natives who are waiting for me below."

I hope that many chess players can draw courage from these words after a dramatic game of chess.

Rob van Son, November 2010

THE GAME!

J.H. TIMMAN - R. VAN SON

Simultaan - Houdini, 27.09.2006 Opening B19: Classical Caro-Kann: 4...Bf5 main line

1.e4 c6 2.d4 d5 3.包d2 dxe4 4.包xe4 皇f5 5.包g3 皇g6 6.h4 h6 7.包f3 包d7 8.h5 皇h7 9.皇d3 皇xd3 10.豐xd3 e6 11.皇f4 豐a5+12.皇d2 豐c7 13.0-0-0 包gf6



14.2 e4

We're still in theory here, and another well known line which perhaps demands a little more thought from the opponent is 14. ₩e2 0-0-0 15. ②e5 after which 15... ②b6 is considered best, and the game is about equal

14...**包xe4**

Theory frowns upon this slightly, but it is the variation Rob wanted to play and it looks okay to me as well as working out fine here. However 14...0-0-0 15.g3 (as Rob points out 15. \(\Delta xf6 \) is also possible but after 15... \(\Delta xf6 \) 16. \(\Delta e2 \) \(\Delta d5 \) Black has nothing to worry about) 15... \(\Delta xe4 \) 16. \(\Delta xe4 \) \(\Delta d6 = \) is the more popular continuation

15.豐xe4 包f6 16.豐e2

Theory shows that 16...0-0-0 can be played here, but if so White usually continues with 17.g3 rather than 17.\pdot\delta b1, so there's a good argument for Rob's move order

17. **空b1 0-0-0 18.c4**

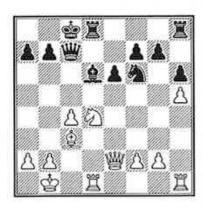
18.②e5?! is Fruit's suggestion, but it leaves theory and allows some simplification with 18... ②xe5 19.dxe5 公d5= when the Grandmaster of course is more interested in getting a win!

18...c5 19.\(\preceq\)c3 cxd4

Interesting! Rob transposes from the usual move order again, as 19... 国he8 20. 包e5 (Fruit had the inferior 20.dxc5?! 幽xc5 and White has allowed Black's queen into an aggressive position) 20...cxd4 21. 鱼xd4 鱼xe5 22. 鱼xe5

₩c6 is the best known continuation, but I like the look of White's chance to play 23.g4 here, so again it seems that Rob has chosen wisely

20. 公xd4



20...a6

Best. I note that 20... #c5 has been tried, in a game that ended in a draw, but I doubt that the 21. \$\ddots\$ al that was played then was best and think that 21.g4!? might have given Black more problems.

Also I found that 20... ②c5?! has also been played, but it doesn't stop the threatened knight move, and after 21. ②b5 營e7 22. ②e5 White's position looks strong. No, I think Black might be okay with 22...a6! Can White now leave the knight en pris and play 23. 罩c1!?

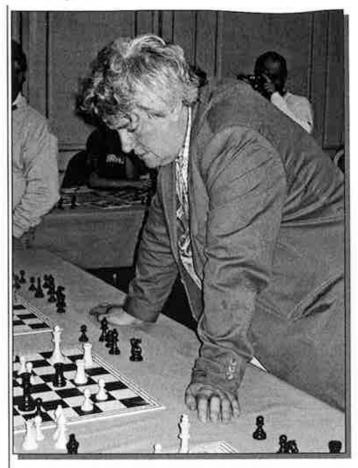
Well the game itself is still in theory, and now White can choose from \(\mathbb{Z} \)cl 1 and g4, which are both rare but have 100% records, or the 'safe' move \(\alpha \)b3 which is the most popular but 'only' scores 50%!

21.包b3

Rob also told me that Resurrection Rybka2 came up with another idea in 21.b4 which looks very double-edged and slightly risky and against which I'd play 21... 2e7!

After the move played White has a promising position, and neither the main move \(\mathbb{\text{\text{\text{w}}}} \) 6, nor the best alternative \(\mathbb{\text{\text{\text{e}}}} \) 7 have good records for Black as the databases show just a few draws mixed in with wins for White. So Rob goes with...

21...\$c5N





Here are the theory lines:

[a]. 21... **Qe7** 22.g4 **Exd1+** 23.**Exd1 Ed8** 24.**Exd8+ Qxd8** 25.**Qe5 Mc6** 26.f3 **Qe8** ½-½. Estrada Nieto, J (2351) – Mendez, D (2185), Santo Domingo 2005

[b]. 21... Wc6 22.c5 &c7 23.g3 \(\) lng8 24.\(\) a5 \(\) xa5 \(\) xa5 \(\) e4+ 26.\(\) xe4 \(\) xe4 \(\) xe4 \(\) 27.\(\) xd8+ \(\) xd8 28.\(\) b3 \(\) xf2 29.\(\) lh4 \(\) d5 30.\(\) f4 \(\) f5 \(\) -\(\) \(\). Nicely, A - Udhayakumar, S, Parsipanny 2009

22.**皇e**5

You'll not be surprised to know that the

move we'd like to have seen - or in Rob's case perhaps NOT want to see! – was 22.g4. I wonder what Rob would have chosen against that!?

I think Black's defence would be a little tricky, but 22... \(\delta\)e7 probably followed by exchanges on d1 should be okay in the short term

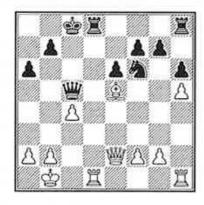
22...增c6!

Best, keeping the queen more active than she'd be on e7

23. 2xc5

Once again, and now along with Fruit, we found ourselves looking at 23.g4 but this time it seems that 23...\$d6 24.\(\mathbb{L}\)c3 \(\mathbb{L}\)f4 leaves Black comfortably placed

23... 對xc5



24.b3

You could argue, along with Rybka2, that a3 preparing b4 was a more positive try for the GM, but it beginning to look as if Rob's accurate defence is going to get him a deserved draw

24...a5

Putting an end to any b4 thoughts Timman might still have held.

However it's possible that 24... \(\text{\mathbb{Z}} \text{xd1} + \) 25. Exd1 公xh5 26. Wxh5 f6 was more accurate, as it gives Timman something to think about. However 27.f3 is about equal, or 27. 罩e1 fxe5 28. 豐xe5 豐xf2 29. 豐xe6+ 查b8 30.\degree 5+ which almost certainly draws



We must look at a line which might have put a '?!' against Rob's 24...a5.

I think Timman missed a small chance to keep our good friend on his toes for a while with 25.曾b2! 昌hg8! 26.皇d4 (or 26.f3 公xh5 27.g4 如f6 28. 幽c3). Though 26... 增g5 27.f3 \(\beta\)d7 ought to keep the draw, I don't think the defence was quite as easy to get right.

Another idea came from Fruit for which Rob sent some analysis, and that was 25.f4.

Fruit now wanted 25... \mathbb{Z}xd1+ 26.\mathbb{Z}xd1 国d8 27. 国xd8+ 全xd8 and then 28.a4 might give White a slight edge

But instead, after 25.f4 I think 25...a4 might have been better and play could proceed 26.g4 \(\mathbb{Z}\) xd1+ 27.\(\mathbb{Z}\) xd1 \(\mathbb{Z}\) d8 28.\(\mathbb{Z}\) xd8+ ₾xd8. Even though White would now have 29.g5 nevertheless 29...hxg5 30.h6 gxf4 31.\(\textit{axf6} + \text{gxf6} \) 32.\(\text{\text{\$\psi}}\) d2+\(\text{\text{\$\psi}}\) e7 33.\(\text{\text{\$\psi}}\) xf4 axb3 34.axb3 \mathbb{\text{\text{\text{g1}}} + still looks like a draw

25... 對f5+

The game should now be drawn, and indeed it was... well done Rob

26. 營c2 營xc2+ 27. 查xc2 gxf6 28. 星d3 星xd3

Rob says that, after he had played 30... \(\mathbb{g} 5, \) Timman offered him a draw, which Rob accepted immediately!

A very proud moment – thanks Rob for sharing all of this with Selective Search.

CHRIS GOULDEN'S UCI+WINBOARD ENGINES PAGES

LAST TIME

We had the disappointing news that <u>Chris was</u> going to bring his regular column to an end with issue 151. this one! We gave a run down of Chris's work obtaining engines and playing tournaments to produce his valuable articles, in the hope that someone might be willing to take the work on in the same or a similar format! No takers so far:-(

<u>DIVISION 1</u> was won by Stockfish 1.71 (13/18), with Critter 0.70 and Komodo 2= with 12. New versions of the winners have come out since.

The engines in <u>DIVISION 2</u> were very evenly matched with strong newcomers and it was a close finish with Boot 4.15.0 winning by a $\frac{1}{2}$ pt from Alaric, then Scorpio and Daydreamer only just behind.

Hi Eric

Please find enclosed the CBVs for the special tournament, Division 3, and the two final tables embedded into this e-mail.

As this is my last article, please get in touch if you need anything off of me if some-body volunteers to continue the divisions in this format. Failing that the CEGT gives a very accurate quick snapshot of current engines. You publish one of the CEGT tables anyway so it is there for all to see. Here is the report:

Hello again everybody

For my final article I thought I would start by following on from the editor's comments in the last issue about some of the engines I brought to your notice since I first started in Selective Search 106!

Eric did mention the beta version of Rybka



that created a bit of a stir and went private and commercial within 24 hours of being on the WBEC Ridderkerk site when we first found out about it.

The writing was on the wall however as early as Selective Search 109 in December 2003 with regard to the amateurs catching up the professional programmers when the freely available Ruffian 1.0.1 was already as strong as the commercial Shredder 6, Fritz 6, and Junior 6.

There were two engines of note that I can remember coming through the ranks to win my 1st Division before quickly going commercial, and they were SmarThink 17a and Ktulu 4.2 in April 2005, Selective Search 117. They are still commercial to this day but they cannot live with current freely available engines like Critter, Stockfish or Gull, which is an example of how much the standard of engines has moved on. Clones that have been discovered of course are a different and unfortunate issue.

So on to my final divisions.

I will start with the Special Table. I chose

not to run a ProAm because I wanted to squeeze in some upgraded and new engines that were not in my final Division 1 table.

I left Deep Junior 11.2 in there as a commercial marker, but a later version of Junior is now available.

The other engines of interest here were Loop 2007 which was made freely available recently and is of a similar standard to the commercial Loop 13.6.

I also changed the version of Fruit for this test because the author of <u>Grape</u>fruit is also the author of Gull 0.12a, so Gull is a 30 to 40 Elo leap in strength on the original program. Loop and Grapefruit did struggle in this company however.

There was a good showing however from Hannibal 1.0 formerly known as Twisted Logic. Mid table was a good result in this company.

The scary bit for the professionals is that there are already newer versions of Stockfish, Gull and Critter and their progress can be seen at the CEGT.

At the bottom please note that I placed Protector ahead of Loop and Grapefruit due to more wins.

CHRIS GOULDEN SPECIAL DIVISION

Pos	Engine	/18
1	S тоскгізн 1.8	13
2	DEEP JUNIOR 11.2UCI	12
3=	Komodo 1.2 Critter 0.8	11
5	HANNIBAL 1.0	81/2
6	GULL 0.12A	8
7	THINKER 5.4D	7
8=	PROTECTOR 1.3.5 GRAPEFRUIT 1.0 LOOP 2007	61/2

In **Division 3**, if I had been continuing testing then Cyrano and Colossus would have been promoted to Division 2.

A new engine for readers known as N2 had a comfortable start in Division 3 having qualified via playoffs.

It was sad however to see this version of The Baron bottom of Division 3. It is one of the oldest engines along with Crafty to still be capable of cutting it at this level due to regular improvement.

Division 3

Pos	Engine	/18
1	CYRANO 0.6817	131/2
2	Colossus 2008B	12
3	HAMSTERS 0.7.1	11
4=	SLOPPY 0.22 JA CHRONOS 1.970	9
6	N2	8
7	ALFIL 8.11	71/2
8=	Pseudo 0.7c Crafty 23.1	7
10	THE BARON 2.23	6

Thanks Eric for letting me contribute to Selective Search since number 106. I will still take an interest in Selective Search to see what progress the chess engines make, as there appears to be no stopping them.

Cheers for now..... Chris

Eric: Well, what can I say?!

Selective Search 106 is sooo long ago that I had to get a copy out to see when that was, and it was Jun-Jul 2003!! You've not been doing this for quite as long as I have, Chris, but it's been a terrific effort.

More than that I have looked forward every few weeks to your e-mails, partly because they've helped us all to keep up with 'what's new', but mainly because I have really enjoyed and appreciated them myself. So very many thanks to you Chris.

Now all we want to see is Altrincham getting themselves off the bottom of the Blue Square Premier!

World COMPUTER CHESS Champs - 2010

The 18th ICGA World Computer Chess Championship was held at JAIST, Kanazawa, Japan from September 24 to October 2, with 10 participants. Five were from among the world's strongest programs, and 5 were comparative newcomers.

One 'new' program was called **Rondo**, but actually it is a successor to Anthony Cozzie's program Zappa which won the title in 2005. It was running on 32-core hardware. The author is Zach Wegner who has taken on the job of trying to improve on Cozzie's Zappa with new ideas, though this is somewhat surprising as Wegner has never done very well with his own program ZCT.

We were also told that Johannes Zwanzger had put a lot of effort into his program **Jonny**, and he was hoping for a top position, especially as his engine was running on an 8x 100 core cluster - how fast is that?!!

Of course all eyes were on **Rybka**, especially as it was running on a 200 Core Nehalem Cluster, the very latest rather remarkable work of Lukas Cimiotti!

Against such mighty hardware **Shredder** and **Junior** were on 12 cores, **Thinker** and **Pandix** were on 4 cores, whilst **Darmenios**, **Fridolin** and **Hector** are SP only (1 core) code. Not a very even playing field at all.

To try and avoid too many complaints about the 'unequal hardware' a special WCSC (Software) Championship ran alongside, with all participants on (I think) 4-core hardware. Disappointingly Vasik Rajlich decided not to enter Rybka in this, though at least this meant that others would have the chance to win a World Title, and then also boast that it was in an exactly equal competition!

Finally there was also the usual **Speed Championship**, and for this the competitors were allowed again to use their own greatly differing hardware.

However, for this issue, we are concentrating on the main **World Championship** Event. We will look at the Speed and equal Software titles more fully next time, but I will give you all three results at the end of this article!

The Hardware Issue

I don't think the amateur programmers worry too much about the hardware differences, they are there more for the fun of competing. But is it clearly a problem for commercial programmers, as entering a commercial engine on perhaps 4-core or 8-core hardware puts them greatly at risk of getting a poor result which will certainly affect sales even though it may be nothing to do with the engine quality itself.

I am also told that commercial programmers have to pay a much higher entry fee than the amateurs do. I believe Pascutto (who had a very fast 128 cluster last time out) decided against entering Sjeng this year

Name	Origin	Hardware	Engine Author	Opening Book
Darmenios	Poland	Xeon 4 Core	D Czechowski	D Czechowski
Fridolin	Germany	Xeon 4 Core	C Sommerfield	E Gunes (Turkey)
Hector for Chess	Hungary	Xeon 4 Core	Csaba Jergler	Csaba Jergler
Jonny	Germany	8x100 Core Cluster	Johannes Zwangler	M Roberts (USA)
Junior	Israel	12 Core Intel	Ban & Bushinsky	A Greenfeld
Pandix Breakthrough	Hungary	Xeon 4 Core	Gyula Horvatch	Gyula Horvatch
Rondo	USA	32 Core Beckton 7560	Zach Wegner	E Gunes (Turkey)
Rybka	Poland	200 Core Cluster	Vasik Rajlich	Jiri Dufek (CZ)
Shredder	Germany	12 Core Intel Xeon	Stefan Meyer-Kahlen	
Thinker	USA	Quad Core i7	Kerwin Medina	Williams & Hernandez

because of this, and Mark Uniacke, being without especially fast hardware, would not enter the main event because of that, and decided against putting Hiarcs into the WCSC because of the cost of getting to Japan, staying there for a week, and only entering one tournament at a high price. There isn't much money at all in the computer chess business nowadays and, to be honest, it amazes me that there were actually ten entrants who could afford to do it!

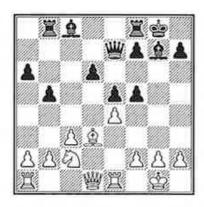
The World Championship

Round 1

The most interesting game was Thinker -Junior. After Black played the Sicilian opening with the Sveshnikov variation, Deep Junior looked for an original way to employ the power of its two bishops and sacrificed a pawn for open lines and diagonals. Thinker took the pawn and kept the position as closed as possible for some time but then unexpectedly sacrificed the exchange for a pawn, now having two pawns and a minor piece for Black's rook. The position was still closed, so in favour of Thinker's knight and the two pawns, so then Junior sacrificed a pawn, but it turned out not to give sufficient compensation. Thinker played a splendid game and won deservedly.

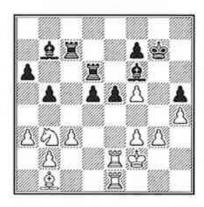
Thinker - Deep Junior

1.e4 c5 2.\(\Delta\)f3 e6 3.d4 cxd4 4.\(\Delta\)xd4 \(\Delta\)f6 5.\(\Delta\)c3 \(\Delta\)c6 6.\(\Delta\)db5 d6 7.\(\Delta\)f4 e5 8.\(\Delta\)g5 a6 9.\(\Delta\)xf6 gxf6 10.\(\Delta\)a3 b5 11.\(\Delta\)d5 \(\Delta\)g7 12.\(\Delta\)d3 \(\Delta\)e7 13.\(\Delta\)xe7 \(\Delta\)xe7 14.0-0 0-0 15.c3 f5 16.\(\Delta\)c2 \(\Delta\)b8 17.\(\Delta\)e1

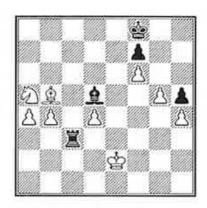




Kerwin Medina, Thinker



31. □ xe5!! ② xe5 32. □ xe5 ② c6 33. g4 ② f8 34. g5 ③ d7 35. f6 a5 36. □ e7 □ e6 [36... b4 would have avoided losing a pawn, but after 37. ② f5! bxc3 38. bxc3 □ b7 39. ② d4 Black is in worse trouble!] 37. □ xe6 ② xe6 38. ② xa5 d4 39. cxd4 ② d5 40. ② d3 □ a7 41. b4 □ c7 42. ② xb5 □ c3 43. a4 □ xf3+44. □ e2 □ c3



45.\$c6! [This settles it] **45...\Bar{B}xc6** [45...**\Bar{B}xc6** 46. **\Bar{D}d2 \Bar{B}a3** was better, but 47. **\Dar{D}xc6 \Bar{B}xa4** 48.b5 still wins] **46.\Dar{D}xc6 \Bar{B}xc6** 47.b5 **1-0**

- Darmenios 0-1 Rybka
- Thinker 1-0 Junior
- Hector 0-1 Shredder

- Fridolin 0-1 Rondo
- Pandix 0-1 Jonny

Round 2

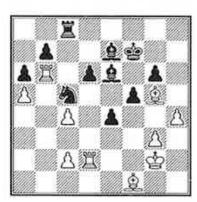
World Champion Rybka now faced the suddenly tough opposition of Thinker, and again Thinker sacrificed the exchange, not so unusual in a Sicilian, but it shows the engine has enterprise! The middle game that followed was a tough battle for squares and open lines, and Rybka is strong in these areas. It took some time, rearranging its pieces at least three or four times, but finally it arrived at the right idea, to exchange the g-pawns in order to free the h-pawn.

Rybka - Thinker

1.e4 c5 2.包f3 d6 3.d4 cxd4 4.包xd4 包f6 5.包c3 a6 6.h3 e5 7.包de2 h5 8.g3 皇e6 9.皇g2 皇e7 10.0-0 包bd7 11.皇e3 置c8 12.a4 包c5 13.a5 0-0 14.營d2 皇c4 15.置fd1 置e8 16.包c1 皇e6 17.包1a2 置c7 18.包b4 營c8 19.內h2 包cd7 20.皇f1 置d8 21.至ac1

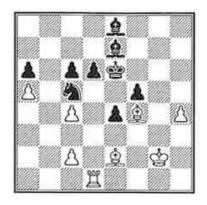


21... 置xc3!? [21...h4 22.g4 置e8 isn't really going anywhere] 22. 豐xc3 豐xc3 23.bxc3 公xe4 24.c4 公dc5 25. 置a1 h4 26. 公d3 hxg3+ 27.fxg3 f5 28. 公xc5 公xc5 29. 置ab1 皇c8 30. 皇g2 e4 31. 皇f1 g6 32.h4 全f7 33. 置b2 公d7 34. 全g2 皇f6 35. 置bb1 公c5 36. 置b6 皇e7 37. 置d5 皇e6 38. 置d2 置c8 39. 皇g5





39... **Ec6?!** [The subsequent exchange of rooks isn't to Thinker's advantage as now its pawns come under attack. 39... **Ed8** was probably better] 40. **Exc6** bxc6 41. **Ed1 &d7** 42. **&f4! &e6** [And now comes the vital pawn push!] 43.g4! **&e8** [43... **&xh4** 44. **Exd6+ &e7** 45. **Exg6 &e6** 46. **&d2** f4 probably wouldn't have worked out any better, though a tense finish looks likely with Black's pair of connected passed pawns as compensation for the loss of the exchange] 44.gxf5+! gxf5 45. **&e2**



45... 全行 [Obviously we have to consider what might happen after 45... 皇xh4?! Well 46. 邑xd6+! 中 47. 邑h6 皇f6 48. 邑h7+ 中 d8 49. 皇d6 日 47 50.c5 followed soon by 皇xa6 winning] 46.h5! 中 47. 皇e3 中 68 [47... 日e6 was the best defence, then 48. 邑f1 皇e8 49. 中 g3! 皇f6 50. 邑xf5 but of course White is still winning] 48.h6 皇g6 49. 邑h1 皇h7 50. 邑b1! 日e6 51. 皇h5+ 中 d7?! [51... 中 d8 was better, but it doesn't really matter] 52. 邑b7+ 日 53. 皇e8+ 中 xe8 54. 邑xc7 [It's all over but you have to get these thing exactly right, so it is worth checking to see how it's done: 54...d5 55. 邑xc6 f4 56. 皇xf4 d4 57. 邑xa6 e3 58. 由 f3 皇xc2 59. 邑a8+ 由 60.a6 皇d1+61. 由 e4 and if 61...e2 62. 皇g3] 1-0

The Jonny – Rondo game was very even, Rondo just found a way to win in a long endgame. Pandix – Shredder was another long one, Shredder had the initiative for ages but Pandix defended superbly, created counter threats and Shredder had to give perpetual check to get the draw!

Junior played a dynamic Sicilian game against Fridolin, as we have seen so many times. "Pawns are only material and activity is more dynamic" is the Junior motto!

- Rybka 1-0 Thinker
- Hector 0-1 Darmenios
- Fridolin 0-1 Junior
- Pandix ½-½ Shredder
- Jonny 0-1 Rondo

Round 3

The third round was interesting. Rybka had Black in this round against Pandix, and the Hungarian program, authored by Gyula Horvath, played some fine chess. From an English opening Pandix had two bishops against Black's rook and a pawn, sometimes two pawns. The pawns however weren't strong enough to ever threaten and despite the many ideas and threats each made, it ended in a draw, and so Rybka lost its 1= top spot!

Pandix Breakthrough - Rybka

1.c4 e5 2.包c3 包c6 3.包f3 包f6 4.g3 息b4 5.息g2 0-0 6.0-0 息xc3 7.bxc3 d6 8.d3 h6 9.包e1N [9.e4 or 9.閏b1 usually get played] 9...e4 10.包c2 置e8 11.包e3 置b8 12.畳b1 b6 13.dxe4 包a5 [Rybka sacs a pawn, obviously not liking the look of it's king's exposure after 13...包xe4 14.豐c2 f5] 14.豐c2 包g4 15.c5 包xe3 16.兔xe3 包c4 17.cxb6 axb6 18.兔c1 兔d7 19.a4 置a8 20.畳b4 包e5 21.f4 c5 22.畳b1 兔xa4 23.豐d2 包c4 24.豐d3 b5 25.e5 罩b8 26.兔c6 罩e7 27.畳a1 罩c8





Gyula Horvatch, Pandix Breakthrough

28.皇g2?! [28.皇d5= would have avoided the unbalancing exchanges which now follow] 28...dxe5 29.豈xa4 豐xd3 [29...岂d7!? 30.豐e4 ② d6 31.營e2 bxa4 32.fxe5 ② <math>e4 \mp] 30.exd3 bxa4 31.dxc4 exf4 32.皇xf4



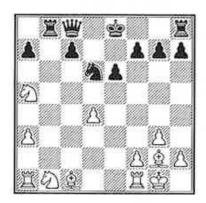
[After this there is no pawn strong enough to threaten and I believe the game is already drawn with best play 32... Ee2 33. Ea1 g5 34. £f3 Ec2 35. ac1 图b8 36. ad5 图xc3 37. aa3 图d8 38. 由f2 選c8 39.選a2 h5 40.空f1 g4 41.空f2 罩d8 42.罩a1 置c8 43. 空e2 置c2+ 44. 空d3 置xh2 45. 皇c1 h4 46.gxh4 \(\mathbb{E}e8 \) 47.\(\mathbb{E}f4 \) \(\mathbb{E}h3 + \) 48.\(\mathred{D}d2 \) a3 49.\(\mathred{D}d6 \) 置ee3 50.置g1 垫h7 51.置xg4 a2 52.置g1 置a3 53. Za1 f5 54.h5 Zxh5 55. 2c1 Za5 56. 2c2 Zh3 57. **Qe5** 国a6 58. **d**b2 国e3 59. 国h1+ **d**g6 60. 国g1+ 由 61. \$\delta\$ f4 罩ea3 62. \$\delta\$ a1 罩b6 63. \$\delta\$ e5 罩b1+ 71. 空b3 匿a1 72. 皇c3 匿b1+ 73. 空c2 匿f1 74. 皇e4 查g4 75.全d2 罩f2+ 76.全d3 f3 77.全d2 罩e2 78. ge3 rg3 79. gxc5 ge1 80. gc6 ge6 81. ge4 查g4 82.单d5 罩e8 83.单d4 查g3 84.c5 f2 85.单xf2+ **\$xf2** ½-½

Much more exciting was the contest between

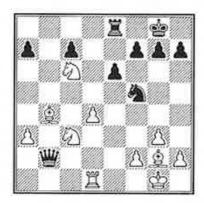
Shredder and Thinker in which Shredder unexpectedly sacrificed its queen! It is to Shredder's credit that it found its way through a myriad of complicated variations to win.

Shredder - Thinker

1.d4 包f6 2.c4 e6 3.包f3 d5 4.g3 dxc4 5.皇g2 包c6 6.0-0 图b8 7.e3 b5 8.豐e2 皇d7 9.b3 皇d6N [9...cxb3 10.axb3 皇b4 11.皇b2 0-0 is the only line in my database] 10.bxc4 bxc4 11.e4 皇b4 12.豐xc4 [This will have been played with the queen sac' already in view. If I'd not seen the 1-0 at the end of the game I'd have given it a '?!' The best 'normal' alternative would be 12. 图d1 0-0 13. ②e5=] 12...②xe4 13.②e5 ②d6 14.營xc6 ②xc6 15.②xc6 營c8 16.a3 ②a5 17.②xa5



[Would you rather be White or Black?!] 17... 曾a6 18. 皇d2 莒b2 19. 包c6 0-0 20. 豆c1 包f5 21. 皇e1 罝e8 22. 包d2 曾a4 23. 包e4 罝c2 24. 皇b4! [White might have a slight advantage now. 24. 罝xc2?! 鬯xc2=] 24... 曾b3 [Not 24... 鬯xc6? 25. 包f6+! winning the queen with 25... gxf6 26. 皇xc6] 25. 弖xc2 鬯xc2 26. 包c3 [A moment of respite for the harassed queen, but Thinker moves it again anyway] 26... 鬯b2 27. 罝b1 鬯d2 28. 罝d1 鬯b2

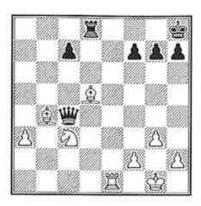


[In many situations you wouldn't want your opponent's queen on your second rank, but here it seems more that she's just stuck behind enemy lines] 29.2e4 \$\Delta\$h8 30.\Delta\$e1 a5 31.\Delta\$b1 \$\Wdd2\$



Stefan Meyer-Kahlen, Shredder

32. Laxa5 [The co-ordination of Shredder's pieces is very impressive] 32... Dd6 33. Lag2 Dc4 34. Lab4 Db2 [34... Dxa3?! doesn't work because of 35. Db5 putting the queen en pris, and best is 35... Dxb1 36. Laxd2 Dxd2. After 37. Dxc7 White has the better chances in a difficult endgame] 35. De5 Dd3 36. Dxd3 图xd3 37. Ed1 图c2 38. Le4 图b3 39. d5! 图d8 40. Ee1 图c4 41. Laf3 exd5 42. Laxd5



[As the board empties the chess engines start to show White as having an advantage. It is always going to have the chance to manoeuvre the Ξ , Φ and one of the 2 pair to attack a Black pawn, and Black only has the 2 major pieces for any defence, and even that could lose it the exchange. So the Black f-& is in danger at the moment, and the isolated $c-\triangle$ will be a permanent target] 46.罩c5 幽d7 47.型g2 c6! [This makes the pawn easier to defend. On c7 meant the c8/\(\mathbb{Z}\) could be kicked off the c-file by \(\frac{1}{2}\)a6. Now it could move \(\mathbb{Z}\)c7 and remain in support of the pawn \(\mathbb{A}\).\(\mathbb{Q}\)e2 **\$\delta\$g8 49.\$\delta\$a4 \delta\$d8 50.\$\delta\$b2!** [Heading for a5! As White reorganises Black can only wait to see where it will be attacked next, and if White can force a material breakthrough] 50...g6 51.\(\Delta \cdot 4 曾d4 52. 2a5 曾b2 53. 2f3 h5 54. 2xc6



54... 空h7 55. 全e4 營e2 56. 邑e5! 空g7 57. 全f3 營c2 58. 邑c5 營a4 59. 邑a5 營b3 60. 邑a7 營c2 61. 包d4 營c4 62. 邑d7 h4?! [Almost humanlike impatience. Surely 62... 邑e8 was better, and if 63.h3 then 63... h4 64. gxh4 營c8 White still looks like winning after 65. 邑d5 but it's still a work in progress] 63. gxh4 邑e8 64. 邑d5! 邑b8 65. h5!





[71...f6 72.\(\frac{1}{2}\)e2 will win... in due course! As White's pawns are isolated Black's rook will have great nuisance value in delaying their progress

up the board, but the end is inevitable and Thinker's operator resigned 1-0

- Pandix ½-½ Rybka
- Shredder 1-0 Thinker
- Junior 1-0 Darmenios
- Jonny 1-0 Fridolin
- Rondo 1-0 Hector

After three rounds **Rondo** leads with 3 pts followed by **Rybka** and **Shredder** each with $2\frac{1}{2}$, **Junior** has 2.

Round 4

In the fourth round most of the games went exactly as expected, though there was a slight surprise when Pandix drew with Rondo after a very lengthy endgame.

- Rybka 1-0 Jonny
- Shredder 1-0 Fridolin
- Junior 1-0 Hector
- Darmenios 0-1 Thinker
- Rondo ½-½ Pandix

After four rounds Rondo, Rybka and Shredder are in the lead with 3½ pts, Deep Junior has 3.

Round 5

Two of the three leaders met in this round: Rondo v Rybka! The Sicilian opening with Larsen's b3 saw Rybka looking for the initiative and Rondo responding cautiously with a nice counter attack at the right moment. It might have been exciting at the time for the operators and spectators, but playing through the game with a strong engine analysing is much less so, as they show that a draw was always the likely outcome, and that's what it was. Despite obtaining a slight initiative Shredder was unable to take advantage of their draw in its game with Jonny, as a long series of exchanges left a drawish rook ending which it couldn't find a way to win.

- Rondo ½-½ Rybka
- Shredder ½-½ Jonny
- Junior ½-½ Pandix
- Darmenios 1-0 Fridolin
- Thinker 1-0 Hector

The same 3 leaders have 4/5: Rondo, Rybka, Shredder. Junior has $3\frac{1}{2}$, and Thinker 3.

Round 6

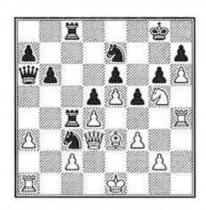
Round 6 would separate the men from the boys! Rybka overran Hector For Chess with 2 wonderful knight manoeuvres: Na5 - Nb3 - Nc5 - Na4 - Nc3, then with the other knight Ne7 - c6 - b4.

Hector For Chess - Rybka

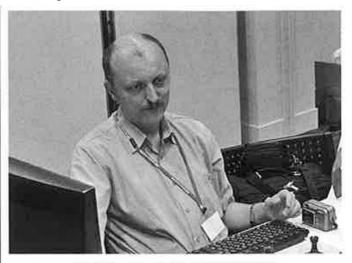
1.e4 e6 2.d4 d5 3.包c3 &b4 4.e5 營d7 5.a3 &xc3+6.bxc3 b6 7.營g4 f5 8.營g3 &a6 9.&xa6 包xa6 10.包e2 查f7 11.包f4 包e7 12.營f3 罩hc8 13.營e2 包b8 14.&b2 c5 15.h4 包bc6 16.h5



16... 包a5! 17.h6 g6 18. 包h3 罩c7 19. 包g5+ 查g8 20. 鱼c1 罩ac8 21. 罩a2 cxd4 22.cxd4 罩c4 23. 罩h4? [23. 閩d3 was needed, and if 23... f4 24. 罩h4 f3 25. 包xf3 閩a4 26. 閩d1 might hold — well, perhaps not against 200-core Rybka, but it's better than the game move!] 23... 包b3 24. 鱼e3 包c5 25. f3 包a4 26. 閩d3 閩b5 27. 閩b3 閩a6 28. 閩d3 包c3! 29. 罩a1



[White's position is simply awful, so now Rybka starts to improve its other knight!] 29...公c6! 30.公xe6 公b4 31.營d2 公e4 [Rybka leaves its second knight en pris!] 32.fxe4 \(\mathbb{Z}\)xc2! 33.axb4 [There was only one safe square for the queen: 33.營d1 but 33...公d3+ 34.公f1 公f2+ 35.公g1 公xd1 now wins the queen and the game] 33...營xa1+ 34.營d1 營c3+ [White could resign] 35.公d2 營g3+ 36.公f1 營xh4 37.公f4 黃b2 38.公g1



Csaba Jergler, Hector for Chess

置cc2 39.營e1 營g5 [I have m/12 showing on my screen!] 40.党h2 置xd2 41.營g3 營xh6+ 42.包h3 dxe4 43.党g1 置d1+ 44.党h2 営c1 45.包f2 置xf2 46.營b3+党h8 47.營xd1 0-1

Rondo also showed superior chess in this round against no less than former world champion Shredder. In a Sicilian defence Shredder saw its f-pawn doubled and decided to castle to the queenside, trying to develop pressure along the half-open g-file. However this got nowhere, the rooks on g7 and g8 couldn't breach White's pawn fortress h2 – g3 –f4.

Rondo - Shredder

1.e4 c5 2.包f3 d6 3.d4 cxd4 4.包xd4 包f6 5.包c3 豐c7 6.臭g5 e6 7.兔xf6 gxf6 8.豐f3 兔e7 9.0-0-0 a6 10.豐g3 包c6 11.豐g7 置f8 12.包b3 豐b6 13.還d2 兔d7 14.內b1 0-0-0 15.豐h6 置h8 16.豐h5 置dg8 17.f4 置g7 18.g3 內b8 19.兔e2 置hg8



[The impotent 'attack'] 20.\mathbb{\mathbb{B}}\textbf{d1} \mathbb{\mathbb{B}}\textbf{c7} 21.\mathbb{\mathbb{B}}\textbf{d3} \Darkslash\textbf{b4} 22.\mathbb{\mathbb{B}}\textbf{d4} \Darkslash\textbf{c6} 23.\mathbb{\mathbb{B}}\textbf{d4} \Darkslash\textbf{e8} [Black's position has no mobility. It might be slow progress but it is mostly a question of whether Rondo can press

forward and find a way to win] 24.a3 **2d7** 25.**2f3 2b6** 26.**2d3 2e8** 27.**2**e2 **2a7** 28.**2ed4 2d7** 29.**2d2 2e8** 30.f5!? **2d8** 31.**2e2 2c6** 32.**2c4**



[The knights now look impressive] 32... 2e5 **Qe8 37.Qxa6!** [37.fxe6 a5 38.\,\)Bb3 a4 39.\\
\)Bb4 was probably also winning as sadly Black must play 39...d5 (39...fxe6? looks good but allows 40.\\dot\dot\dot\dot\dot\ with the massive threat of \(\Delta xe6. \) So 40...\(\Delta f7 \) 41. \(\Delta xa4 \) \(\mathred{\mathrea} a5 \) 42. \(\mathreat{\mathrea} d2! + - \) 40. \(\Delta xd5 \) \(\mathreat{\mathreat} \mathreat{\mathreat} xb4 \) 41. \(\O xb4. \) Rondo's chosen game move is a sheer delight which few engines can find!] 37...\(\Delta\colon\)c6 [37...d5 might have been better, but 38. \ ab3! \ ac5 39. \(\Delta xd5 \) exd5 \ 40. \(\Beta xb7 + \Delta a8 \) 41. \(\Beta e2! + - \); 37...bxa6? would be very bad: 38. \delta e2! and it's game over 38. 2xc6+ 2xc6 39. 2c4 We8 [Or winning after 41...d4 42.fxe6 fxe6 43. axe6 閏8g7 would have been worse: 42. 增b3! 閏g5 43. 公c4! is just about terminal] 42.\mathbb{\mathbb{e}}c3! e3 43.\mathbb{\mathbb{e}}xe3



[White's attack is too much for Shredder, but just before you play through the final moves I wanted you to see those 2 rooks, still where they were at our diagram for move 19!] 43... **Bg4** [Whoopee, I'm in the game] 44. **ax6 bx6** 45. **ax6 ax6** 45. **ax6 ax6** 46. **ax6 bx6** 47. **ax6 ax6 ax6 bx6** [47... **ax2** 2+48. **ax2** 2 **ax2** 3 49. **ax3** 41. **ax3** 3 42. **ax3** 3 43. **ax3** 3 43. **ax3** 3 49. **ax3** 49.



Zach Wegner, Rondo (ex Zappa)

50.營xf7+ 空b8 51.b3 d5 52.營xd5 [Now Black is down 包+3&. I expect Black played on because it had mate threats, but that hope is gone now] 52...宣c6 53.營e4 宣c8 54.包e7 1-0

And surprisingly Jonny beat Junior in the well-known Sicilian Sveshnikov. For a long time both sides thought the position drawish, but White found Black's Achilles-heel.

Jonny - Junior

1.e4 c5 2.包f3 e6 3.d4 cxd4 4.包xd4 包f6 5.包c3 包c6 6.包db5 d6 7.皇f4 e5 8.皇g5 a6 9.包a3 b5 10.包d5 皇e7 11.皇xf6 皇xf6 12.c3 皇g5 13.包c2 閏b8 14.a4 bxa4 15.包ce3 鼍xb2 16.營xa4 皇d7 17.皇xa6 營b8 18.0-0 包e7 19.營a3 包xd5 20.包xd5 0-0 21.皇d3 邑b3 22.營a6



[Can you see the Achilles heel referred to in the intro to this game?] 22...\(\mathbb{L}\)c8 [22...\(\mathbb{L}\)c8 [22...\(\mathbb{L}\)c8 [23.\(\mathbb{L}\)d5 gone Black can protect the d6 pawn with \(\mathbb{L}\)e7 [23.\(\mathbb{L}\)c4 \(\mathbb{L}\)c6 24.\(\mathbb{L}\)fb1 \(\mathbb{L}\)xb1+ 25.\(\mathbb{L}\)xb1

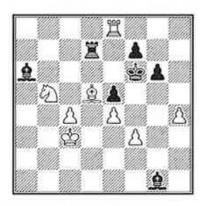
 豐a8 26.萬b6! 豐a1+ 27.皇f1 h6 28.豐b4 空h7?!

 [Perhaps 28...皇xd5!? could have been played here, as suggested earlier, then 29.exd5 豐e1=]

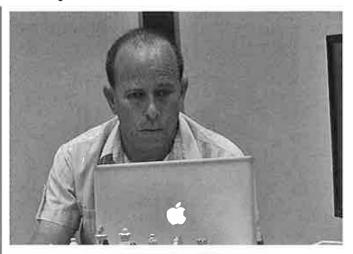
 29.豐xd6 皇g4 30.豐b4 鼍a8 31.豐b1 鼍a5 32.鼍b2 h5 33.皇c4 皇d2 34.皇d3 豐xb1+ 35.皇xb1 鼍a1 36.f3 皇c1 37.鼍b7 皇c8 38.鼍b8 皇e6 39.全f2 皇a3 40.全e2 皇d6 41.鼍b5 皇d7 42.鼍b2 皇a3 43.鼍b7 皇c8 44.鼍b8 皇e6 45.h3 皇d6 46.鼍b6 皇c5 47.鼍b5 皇g1 48.鼍b2 空h6 49.公c7 皇c8 50.皇a2 空g5 51.皇d5



51... \(\mathbb{Z}\)a7?! [This appears only to send the knight somewhere it wants to go, and with a gain of tempo! Better seems 51... 也g6 and if 52. 旦b8 臭d7 Black down with its extra pawn, but Junior could have made its opponent work harder for the full point] 52.如b5! 單d7 53.罩a2 g6?! [If I was still at school my report might say 'must try harder' for this move. A better effort would be 53...\$\dot\perp\$f4 when I think White's best response is 54. 🗆 a8 兔b7 55. \(\mathbb{B} g \)8 and Black, admittedly still in some difficulty, chooses between g6 or f6, probably the latter] 54.g3 h4 55.gxh4+ \$\dot\nu\$xh4 56.\$\mathbb{Z}\$a8 \$\dot\nu\$b7 57.\(\mathbb{B}\)h8+! \(\hat{\Phi}\)g5 58.c4! \(\hat{\Phi}\)f6 59.h4 \(\hat{\Phi}\)g7 60.\(\mathbb{E}\)e8 **蛰f6 61.垫d3** [61.h5!? gxh5 62.罩h8 looks stronger] 61... a6 62. 空c3



62...\(\beta\)b6? [Every tempo is vital at this stage of the game, and this gives White a free pawn advance in a moment. Better therefore was 62...\(\beta\)c5. Now the king can't advance which



Amir Ban, Junior

- Hector 0-1 Rybka
- Fridolin 0-1 Thinker
- Pandix 1-0 Darmenios
- Jonny 1-0 Junior
- Rondo 1-0 Shredder

After this round Rondo and Rybka are leading with 5 out of 6, followed by Shredder and Thinker with 4 out of 6.

Round 7

The first thing to mention is that Pandix opened with 1.a3 in this round! In fact it had been trying to overcome the many very heavily prepared opening books that all the top engines use by playing some early [N]ovelties, but this was the most extreme. As White against Jonny it had played the fairly rare 1.c4 e5 2.d3 Nf6 3.a3?! d5 4.cxd5 Nxd5 5.Nf3 Nc6 6.e4?! and then as White against Darmenios 1.c4 e6 2.h3N, and then here as White against Hector it went 1.a3?! and after 1...d5 2.d4 c6 3.Nc3N

In the meantime both of the leaders had a straightforward day with Rybka winning easily in 35 moves against Fridolin, and Rondo not taking much longer to beat Darmenios.

The game Jonny – Thinker was strange. In a Sicilian Sveshnikov both were in book up to move 23, then Thinker was out. But Jonny remained in its book for 7 more moves, a clear sign of some deep opening preparation. Yet when it came out of book with 32.a4 its evaluation was a big surprise... -0.85. Here are the moves. Did Thinker find an unexpected improvement at move 31, was it bad preparation.... or what?!

Jonny - Thinker



[Thinker is now out of book, Jonny stays in a prepared line] 24.豐c6 豐xc6 25.dxc6 包b6 26.皇a6 [Might 26.堂c2!? be better?] 26...皇c7 27.皇b5 [27.皇d3 is the alternative, same eval probably] 27...全f7 28.堂c2 堂e6 29.罝hg1 g6 30.罝ge1?! [Maybe 30.b3 or b5] 30...g5!



31.a4 [Jonny has come out of its long prepared book, but shows -85 and was now always under pressure and lost in 70 moves?!]

In Shredder – Junior the latter sacrificed a pawn hoping for counterplay that Shredder never allowed to happen, so that was 1-0.

- Rybka 1-0 Fridolin
- Pandix 1-0 Hector
- Jonny 0-1 Thinker
- Rondo 1-0 Darmenios
- Shredder 1-0 Junior

After this round we still have two leaders, **Rybka** and **Rondo** with 6/7. **Shredder** and **Thinker** follow them with 5/7.

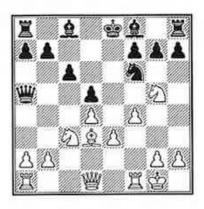
Round 8

Of course there was a lot of interest in the game Junior – Rybka as, last year, Junior had been forced into going all out for a win to have a chance of the title and, in doing so, had lost. Could it do better this year? After a conventional Sicilian opening there was an unexpected queen exchange which led to a complex middle game. White won a pawn - though some said Rybka sacced it to get a strong bishop against Junior's knight! - but at move 60 Junior still seemed to have some chances. Then suddenly its position started to collapse and Rybka finally won the rook ending with apparent ease.

The contest between the two American participants, Thinker - Rondo, would have great impact on the order of the top positions.

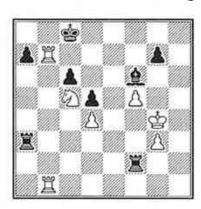
Thinker - Rondo

1.包f3 包f6 2.c4 e6 3.包c3 d5 4.d4 c6 5.皇g5 包bd7 6.cxd5 exd5 7.e3 豐a5 8.皇d3 包e4 9.0-0 包xg5 10.包xg5 包f6 11.f4

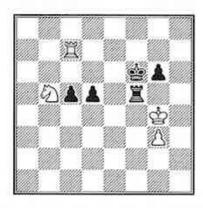


[A fairly aggressive, but known line. The alternative is 11.h3 \(\frac{1}{2}\)d6 12.e4=] 11...\(\frac{1}{2}\)d6?! [In my view having the \(\frac{1}{2}\) on d6 and the \(\frac{1}{2}\) on f6 is the start of Black's troubles! I prefer 11...\(\frac{1}{2}\)g4 myself. Watch how Thinker seizes on the positions of these 2 minor pieces] 12.e4 h6 13.\(\frac{1}{2}\)xf7 [The sac' is only temporary and it has the effect of opening

17...\$xd4 18. \(\bar{2}\) b5 *⋭f6* (not 18...cxb5? 19. $\forall xd5\pm$) 19. $\exists ae1+ \dot{\oplus}d8$] 18. $\exists ac1 \exists af8$ 19.鼻g6 中d8 20.罩fd1 豐b4 21.g3 豐d6 22.中g2 **Qe8 23.b4 Qxg6 24. Wxg6 h5 25.b5 h4 26. Wg4** 置e8 27.bxc6 bxc6 28. 置b1 hxg3 29.hxg3 置h6 not convinced that Rondo should be encouraging White's king to advance like this, even if it does win a pawn/ 33.\$f3 \Bxa2 34.f5 \Ba3+ 35.\$f4 **堂c8 36. 罩b7 罩h2 37. 罩db1 罩f2+ 38. 堂g4**



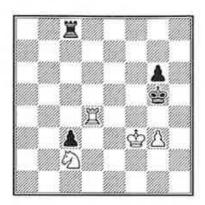
[This one diagram tells you how desperate Rondo's position is in danger of becoming. Try and see how many non-losing moves it has!] 38... 鱼xd4 [Just the one! The problem is the threat of mate in 3: 39. 閏b8+ 魯c7 40. 閏1b7+ 魯d6 41. 閏d7#] 39. 閏b8+ 魯c7 40. ②e6+ [With the ②/c5 no longer protected 40. 閏1b7+ doesn't lead to mate as, after 40... 魯d6, the king will be able to play 魯xc5] 40... �d6 41. ②xd4 [Thinker now has a ⑤ for ⑥+⑥, but Rondo starts to make it hard for White to progress] 41... 閏a4 42. 閏1b4 鼍xb4 43. 鼍xb4 c5 44. ⑤b5+ �e5 45. 閏a4 鼍xf5 46. 鼍xa7 g6 47. 罝e7+ �f6 48. 鼍c7



48...c4 [48... $\Xi g5+$ was probably better, then 49. $\Phi f3$ $\Xi f5+$ 50. $\Phi g2$ c4. I think the winning chances are with White, but am not sure if this is headed for 1-0 or not! The rejoinder 51. $\Xi c6+\Phi g7$ (or $51...\Phi g5$?! $52.\Phi d4$ $\Xi f7$ $53.\Xi d6+-)$



52. ②c7** 52... 置e5 53. 置c5 might still be enough to win] 49. 置c6+ 查g7? [Rondo had to find 49... 党e5 and after 50. 置xg6 best is 50... 置f8 but 51. 置g5+ 党e4 52. ②c3+ 党d4 53. ②xd5 still leaves Black in trouble] 50. ②c7 [The position is almost the same as where I ** it above] 50... 党h6 51. 置d6?! [I think 51. 置c5 was better than 置d6... when you see Black's response to the game move it immediately casts a shadow of doubt about the outcome in one's mind!] 51...c3! 52. ②b5 [The only winning chance] 52... 置g5+ 53. 党f3 置f5+ 54. 党g2 d4! [54...c2 doesn't work because of 55. 置c6!] 55. ②xd4 置c5! 56. ②c2! 党g5 57. 党f3 置c8 58. 罩d4!



[Keeps the Black \(\Pri \) away from the \(\Lambda / g3 \) and might allow White to move its own king towards [The heroic \mathfrak{D} is in exactly the right place again, stopping 罩*f3!*] 62.**⊈**c2 [62... 閏c5!?] 63.如f3 閏f8 64.閏f4 閏c8 65.g4! 由g7 66.g5 \(\text{gc6} \) [It was a bit silly to go to a square the knight can immediately knock you off with tempo! 66...\Zc5 67.\Dd4 and Black can move its king instead of the rook maybe 67. 2d4 \(\frac{1}{2} \) d6 [The rook has to be on the 6th rank to protect the \(\delta/g6\). Staying on the c-file to protect the 2/c3 runs into

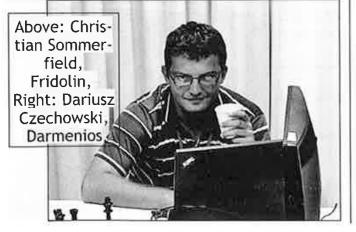
announcement if you play 啟h7 69.閏f6 閏c6 (69...內h7? 70.閏f7+ m/20) 70.閏xg6+ and 1-0] **68.內xc3 內g8 69.閏f3 內h8 70.閏f7 閏a6** [70...內g8 71.閏c7 閏d5 72.ඛe6 內h8 73.閏e7 閏d1. (If a move seems strange at this point it's because tablebases know best! For example if 73...閏a5, which seems logical, then 74.內d4 m/23) 74.內c4. Aaah it shows m/24 for this anyway] 71.內d3 內g8 72.閏c7 內f8 73.內e4 閏a5 74.內e6+ 內e8 75.內c5 閏a1 76.內e5 內d8 77.內e6+ [77...內e8 78.閏h7 is now showing m/31 on my laptop. I expect Rondo resigned because mate announcements were on its display a move or two ago, but this has been a really interesting tussle] 1-0

The game Hector – Jonny saw yet another Sicilian Sveshnikov. This time Jonny's deep opening preparation worked and it won!

- Junior 0-1 Rybka
- Darmenios 0-1 Shredder
- Thinker 1-0 Rondo
- Hector 0-1 Jonny
- Fridolin ½-½ Pandix

The situation is as follows: Rybka leads with 7/8 and is followed by **Rondo**, **Shredder** and **Thinker** with 6/8. Once again the force is with Rybka, and only 1 round to go!



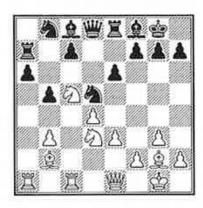


Round 9

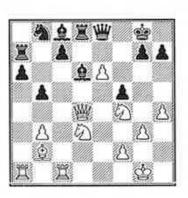
The most important game of the final round was Rybka v Shredder. Rybka only needed a draw to win the Title again! But the book programmer encouraged it into an Open Catalan, going for more with a pawn sac!!

Rybka - Shredder

1.d4 ②f6 2.c4 e6 3.g3!? d5 4.②f3 dxc4 5.②g2 a6 6.0-0 ②c6 7.e3 ②d7 8.營e2 b5 9.b3 cxb3 10.axb3 ③e7 11.②c3 [Until computers got to grips with these openings the usual continuation was 11.③b2 0-0 12.鼍d1] 11...②d6 12.③b2 0-0 13.鼍fc1 ②d5 [13...鼍e8 14.②g5 ②b4 is also possible] 14.②e4 鼍e8 15.②c5 ②c8 16.②e1 ②f8 17.②ed3 鼍a7 18.營e1 ②b8



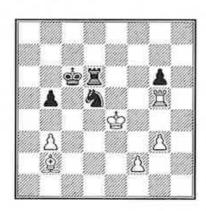
[A bit negative, White has plenty of activity for the pawn sac' and most engines would show +/= already] 19.2e5 2e7 20.e4 2b6 21.2f1 f6 22.2ed3 2d8 23.2g2 2e8 24.e5 f5 [Or 24...fxe5 25.2xe5 2d5 26.2c2±] 25.h4?! [Rybka wants to stop Black replying to 25.2f4 with 25...g5 but I'd have thought that would damage Black's king protection enough for it to be worthwhile?!] 25...2d5 26.2xd5 27.2f4 2d8 28.d5 exd5 29.e6! [Rybka rates this pawn highly whilst most engines consider the plan from 25.h4?! to be weak] 29...d4 30.2e5 2e7?! [I prefer 30...2c6 31.2cd3 2d6 32.24d4



[It's worth a diagram when a mate threat (增xg7) appears. This, the equally winning threat of 增xa7 and White's piece activity alert us to just how well Rybka has played. I almost feel like going back and re—writing my doubtful note at move 25!] 32...c5 33.夕xc5 夕c6 34.豐e3 全xf4 35.豐xf4 邑d5 36.豐f3 [This is a very interesting choice as 36.豐e3 would have saved the e/\(\text{\omega}\). It seems that Rybka4 has some excellent new understanding of dynamics!] 36...全xe6 37.夕xe6 豐xe6 38.邑e1 豐f7 39.邑e8+ 豐xe8 40.豐xd5+ 邑f7 41.邑xa6



[Well, finally material is level but Rybka's & is better than Shredder's ② and White also has an easy device to go a pawn up] 41...②b4 42.置a8 ②xd5 43.置xe8+ 置f8 44.置e5 置d8 45.置xf5 g6 46.置g5 查f7 47.h5 置d6 [47...gxh5? 48.置g7++-] 48.查f1 查e7 49.hxg6 hxg6 50.查e2! 查e8 51.查f3 查d7 52.查e4 查c6



 think that 包f6+— is best] 56.\$xf6 \(\text{Exf6}\) 57.f4 [The evaluations are now going up and up, and saying it's 1-0 and Rybka is World Champion] 57... 中c5 58.中c5! \(\text{Eff7}\) 59.\(\text{Eb8}\) [59.\(\text{Eg8}\)!? looks like an instant win to me?! But Rybka's 200 cores plus 6 piece tablebases hit the shortest route much quicker than I can] 59...\(\text{Ed7}\) 60.\(\text{Eg8}\)! \(\text{Ed3}\) 61.\(\text{Exg6}\) \(\text{Exb3}\) 62.\(\text{Eg8}\) \(\text{Ee3}+ 63.\(\text{Eff}\) 65.\(\text{Ed6}\) 65.\(\text{Ed7}\) 64...\(\text{Ec6}\) 65.\(\text{Ed5}\) 70.\(\text{Ed6}\) \(\text{Ed5}\) 68.\(\text{Ed6}\) 69.\(\text{Eff}\) 570.\(\text{Ed6}\) 67.\(\text{Eg6}\) \(\text{Ed5}+ 68.\(\text{Ed6}\) 69.\(\text{Eff}\) 587 70.\(\text{Ed6}+ \text{Ed4} 75.\(\text{Ee1}+ \text{Ed5} 373.\(\text{Ed6}+ 264.\) 680.\(\text{Ed6}+ \text{Ed5}+ 79.\(\text{Ea3}+ \text{Ed6}+ 264.\) 680.\(\text{Ed6}+ \text{Ed5}+ 79.\(\text{Ea3}+ \text{Ed6}+ 264.\) 680.\(\text{Ed6}+ \text{Ed5}+ 78.\(\text{Ed6}+ 388.\) \(\text{Ed6}+ 388.\) \(\text{Ed6}+ 388.\) \(\text{Ed6}+ 388.\)

So **Rybka** is confirmed as still the <u>World</u> <u>Computer Chess Champion!</u>

In one sense the remaining games didn't matter so much, but Junior, after playing a quiet Ruy Lopez with d3 against **Rondo** and sending everyone to sleep, suddenly sacrificed two pawns and developed an enormous attack on the queenside. In the end Rondo was pleased to find a saving perpetual check and came 2= with **Thinker**.



Above: programmer Vasik Rajlich Below: operator Hans van der Zijden



The regular Rybka operator did his usual "Hans's Diary" for the Hiarcs Forum, and has kindly given me permission to grab whatever I want from it, so that will make for some interesting reading next time.

Also for next time will be fuller coverage of the other World Champion Events. There have been 4 altogether. For now, here are all the results!

The 2010 World Championship

Pos	Name	Score/9
1	Rувка	8
2=	RONDO THINKER	61/2
4	SHREDDER	6
5	JONNY	51/2
6	PANDIX BREAKTHROUGH	5
7	JUNIOR	4
8	DARMENIOS	2
9	FRIDOLIN	1
10	HECTOR FOR CHESS	1/2

This is the Tournament we've covered in this issue, and firm congratulations go to **Rybka** on yet another win, a fine performance and some excellent chess in its games.

Rondo entered the tournament highly rated and of course did well, but I was especially impressed with Thinker's result. Followers of Chris Goulden's UCI pages in this magazine will have seen its strong performances in his tournaments over the months, but this result was in World Championship company!

I expect the Junior team would be disappointed - their engine plays some marvellous chess, but probably just takes too many risks to get really high placings against strong engines on superfast hardware.

There are 3 more tournaments to look at, and we'll do that in SelSearch 152!

As I've already mentioned, the idea behind the World Software Championship was to let all the engines play on equal hardware. It was a pity that Rybka didn't enter this as we'd have seen what the actual commercial

Rybka4 engine could do as obviously there are major differences between what we buy and the 200-core Cluster prepared version that plays in the 'use your own hardware' events. Never mind, it gave others the chance to become 'World Champion'!

The 2010 World Software Championship

Pos	Name	Score/8
1	SHREDDER	7
2	Rondo	61/2
3	THINKER	51/2
4=	PANDIX BREAKTHROUGH JUNIOR	5
6	Јонну	4
7	DARMENIOS	2
8	FRIDOLIN	1
9	HECTOR FOR CHESS	0

Well done Stefan Meyer-Kahlen and Shredder - and I'll add 'yet again' as Shredder is an ex-World Champion that is almost always at or near the top. It had needed to beat Junior in the last round to win, Rondo having earlier drawn with Junior, and the Shredder-Rondo game was also a draw. More next time!

In the **Speed** (G/45+15) Event **Rybka** started with a loss in round 1 against Rondo - I believe on time with a mate announcement in its display, but still being searched. A chance for a shock?! No, it won all it's other games!

The 2010 World Speed Championship

Pos	Name	Score/9
1	Rувка	8
2=	JONNY SHREDDER	61/2
4	PANDIX BREAKTHROUGH	6
5	Rondo	41/2
6	JUNIOR	31/2
7=	DARMENIOS THINKER	3
9=	HECTOR FOR CHESS FRIDOLIN	2

The engines used their own hardware in the

Speed tournament, so Rybka and Jonny were on multi-core Clusters again. Even so we have to admire the **Rybka** score, it really deserved to be 9/9! **Jonny**'s 8x100-core hardware enabled it to get 2=, and another 'well done' is due to **Shredder**, I said it's always up there... and remember, it was only on a 12-core machine.

Rondo's low placing was a surprise, especially as it got a 'free' point against Rybka but lost to Jonny, Pandix, Shredder and Thinker.

But Thinker, after beating Rondo, disappointed even more by losing to Shredder, Rybka, Hector (!), Jonny, and Darmenios (!)

I haven't managed to get hold of the gamefile for this tournament, if anyone out there has a pgn or cbv file of the games, please let me know, or e-mail it to me please at

eric@elhchess.demon.co.uk

Finally here is the result of the World Rapid Championship, played on the ICC over the Internet as usual, with a G/25mins+4secs time control.

The 2010 World Rapid Championship

Pos	Name	Score/9
1	Rувка	7½
2=	SJENG CRAFTY	7
4	THINKER	61/2
5	Buzz	5½
6=	TORNADO-C HANNIBAL X	5
8=	THE BARON ALMOND X	41/2
10=	ARASAN X PLISK TELEPATH JABBA C	4
14=	DEUTERIUM 2009 GAVIOTA TINKER	3½
17=	HFC DSHAWUL NOONIAN CHESS	1

This tournament was played a couple of months ago and I got the result just too late to

squeeze it into SelS150. This time proper coverage has again been squashed out by other events! I must try harder!!

Anyway, I'll close with a few more photos....







Bronstein, David I - Larsen, Bent

ANALYSED BY GRAHAM WHITE WITH A LITTLE HELP FROM RYBKA!

The sad recent passing of Danish GM Bent Larsen prompted me to take a look at his collection of games. I was especially attracted to this following amazing game versus David Bronstein at the Amsterdam Interzonal of 1964.

When two of the greatest and most combative players of the 20th Century meet, one is entitled to expect a fighting game... and in this spectacular case, the audience was certainly not disappointed.

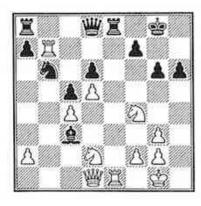
As a background to this important game, Larsen went on to tie for first with Spassky, Smyslov and Tal, and thus qualify for the Candidates cycle. This game was crucial to Larsen's successful campaign and knocked Bronstein back in the running for qualification.

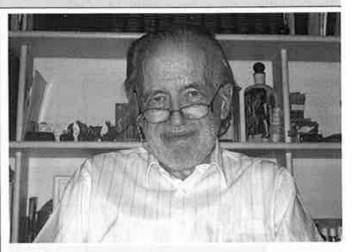
The purpose of the analysis of the following complicated position is to compare the annotations supplied by Larsen himself in his games collection, to the analysis of Rybka 3.

Bronstein, David I - Larsen, Bent

Amsterdam Interzonal Amsterdam (19), 1964 Opening E75, King's Indian, Averbakh variation. Analysis by Graham White

1.d4 Nf6 2.c4 g6 3.Nc3 Bg7 4.e4 d6 5.Be2 0-0 6.Bg5 c5 7.d5 e6 8.Nf3 h6 9.Bf4 exd5 10.exd5 Re8 11.Nd2 Nh5 12.Bg3 Bg4 13.0-0 Nxg3 14.hxg3 Bxe2 15.Nxe2 Bxb2 16.Rb1 Bg7 17.Rxb7 Nd7 18.Nf4 Nb6 19.Re1 Bc3





A quite recent picture of Bent Larsen at home

We join the game at a critical juncture. At this point I left Rybka on (set to suggest the 3 best moves) to see if and how long it would take to suggest Bronstein's next sacrifice.

Amazingly it doesn't but it does suggest no less than 3 (albeit 2 transposing) completely different sacrifices which have never been suggested in analysis before!

20.Ne4!

Typical Bronstein, I believe even many Grandmasters would not even consider this possibility! Rybka suggests:

a). 20.Re6!? fxe6 (20...Bxd2 21.Qa1 Nd7 22.Nxg6 Kh7 23.Qb1 fxg6 24.Qxg6+ Kh8 25.Qf7 Rf8 26.Qxd7 Qxd7 27.Rxd7 Rad8 28.Rxa7 is another example of some insanely complicated analysis by Rybka. The resulting ending does seem to be better for White if anybody.) 21.Qc2 Re7 22.Nxe6 Qe8 23.Rxe7 Qxe7 24.Qxc3.

- b). 20.Nxg6!? fxg6 21.Re6 Rxe6 22.dxe6
- c). 20.Ne6!? fxe6 21.Rxe6 Rxe6 22.dxe6

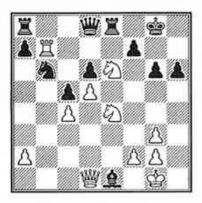
However, I don't believe any of Rybka's lines above is necessarily better than Bronstein's invention.

20...Bxe1

Larsen says he seriously considered rejecting the sacrifice and settling for a line which he thought would most likely draw... 20...Bg7 21.Nd2 Bc3 and repetition looms.

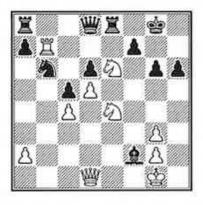
Instead Rybka thinks with 21...Re5 Black could even continue to play for a win with a slight advantage, but given a little longer sees 22.Rxe5 dxe5 23.Nxg6! fxg6 24.Ne4 and has Black settling for a draw with 24...Qc8.

21.Ne6!



There is no other logical follow up but it does take Rybka a few seconds to find it and then a few more to realise just how dangerous this is.

21...Bxf2+



Rybka first assesses this as 0.00, in other words it anticipates some sort of forced draw with best play. What has it seen....? But then it gives it as a small plus for White!

It does not take long for Rybka to refute 21...fxe6; 22.Qg4 g5 23.Qh5+-

22.Kxf2

22.Kh2. This is the possibility which Rybka suggests as White's best. Now 22...Bd4 (at first Rybka suggests 22...Rxe6 23.dxe6 Bd4 but then it sees the attack after 24.Qg4 is too strong.) 23.Nxd8 Raxd8. Larsen says this position is good for Black, Rybka thinks White is better.

Who to agree with here? Apparently

Bronstein, who spent 8 minutes on the bishop capture, agreed with Larsen's assessment.;

Equally interestingly Larsen summarily dismisses 22.Nxf2!? thus as "cannot be considered as after 22...fxe6 the attack is gone." Larsen's understanding of the position is wrong: although an attacking piece is withdrawn temporarily, White does save a tempo by not allowing Rf8+ followed by Rf6 in variations to set up a defence, as in the game.

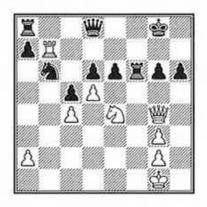
However Rybka still assesses this as drawn by one of various methods after 23.Qg4 the most spectacular variation being 23...Qg5 24.Ne4 Qxg4 25.Nf6+.

Note 22.Kh1? is the last suggestion Larsen analyses as the worst alternative, and Rybka agrees 22...Bxg3! 23.Nxd8 Rxe4 24.Nxf7 Rh4+ 25.Kg1 Re8-+

22...fxe6 23.Qg4 Rf8+

23...g5 is complicated but gives White a convincing attacking opportunity. 24.Qh5 Rf8+ 25.Kg1 Rf6 26.dxe6±

24.Kg1 Rf6



25.Qh3?

Sadly this great game is ended unsatisfactorily, and rather promptly, with a decisive error.

But go back to the diagram and instead follow a line that apparently Bronstein had worked out as his initial defensive idea (that Larsen was actually intending!) but could not find a satisfactory continuation:

25.dxe6 Qf8.

Before we go any further let us briefly examine 2 further Larsen suggestions:

a) 25...h5!? 26.e7 Qxe7 27.Rxe7 hxg4 28.Nxf6+ and Larsen correctly assesses this

position as leading to a draw by perpetual check.

b) 25...Nxc4?! and this line Larsen suggests is an alternative good winning attempt. We shall see though that he is wrong. 26.e7 Rf1+ 27.Kh2 Qe8 28.Qe2 Rf5 29.g4 Qf7 (29...Qc6 30.gxf5 Qxb7 31.Nxc5+-) 30.gxf5 Re8 31.fxg6 Qe6. Larsen's analysis stops here - "the winning chances are on Black's side".

Not so, as Rybka proves: 32.Qf1!! Rybka's brilliant retreating but at the same time attacking move is decisive. An example line; 32...Rxe7 33.Nf6+ Kg7 34.Nh5+ Kxg6 35.Nf4+. Simply sensational but the missed possibility Bronstein subsequently discovered in the 'main line' is hardly less remarkable!!

Now we return to the position after 25.dxe6 Qf8 to see how Bronstein's original idea, that he thought wouldn't work, might actually have turned out.



26.e7 Rf1+ 27.Kh2 Qf5

This was the position Bronstein foresaw and he thought he would be lost.

Apparently, it was only during that same night of lost sleep (we all know the feeling!) that he worked out that White has a good chance despite being a whole rook down here!

28.Qxf5 Rxf5 29.Rxa7!!

It is a shame computers were not around in 1964 and probably Bronstein would have not lost all that sleep. Rybka not only finds this line and gives it as a draw instantaneously from this position, it had also supplied it as one of the possible lines that lead to a draw right back at the position after 21... Bf2+!!!

29...Rb8 30.Rb7! Ra8 31.Ra7 looks like a remarkable draw!! Black may try to avoid this conclusion by playing 31...Rh5+ (Larsen gives 31...Re5?! 32.Nf6+ Kg7 33.e8Q+ Rxa7

34.Qb8 as good for White, but Rybka's intermezzo check Rh5+ is an improvement) 32.Kg1 Re5 33.Nf6+ Kg7 34.e8Q+ Rxa7 35.Qb8 and the ending is far from clear.

25...Qf8

It is surprising that Bronstein, who anticipated Qf8 as a defence after 25.dxe6, apparently did not anticipate the same response to the move he finally chose, indeed it is completely convincing.

26.Ng5 Rf1+ 27.Kh2 Rf5 28.Nxe6 Rh5 29.Qxh5 gxh5 30.Nxf8 Rxf8 0-1

Many thanks Graham, fascinating stuff and a really enjoyable read.

Here is one of my favourite Larsen games. Larsen himself preferred the positional game he played as Black against Petrosian at the very same tournament - the tactical master beats the positional genius at his own game! - but I like this one because, of course, of Larsen's highly dramatic 25th. move.

Larsen, Bent - Petrosian, Tigran V

Piatigorsky-Cup 2nd Santa Monica. Round 7

1.e4 c5 2.包f3 包c6 3.d4 cxd4 4.包xd4 g6 5.皇e3 皇g7 6.c4 包f6 7.包c3 包g4 8.豐xg4 包xd4 9.豐d1 包e6 10.豐d2 d6 11.皇e2 皇d7 12.0-0 0-0 13.置ad1 皇c6 14.包d5 置e8 15.f4 包c7 16.f5 包a6 17.皇g4 包c5 18.fxg6 hxg6 19.豐f2 置f8 20.e5 皇xe5 21.豐h4 皇xd5 22.置xd5 包e6 23.置f3



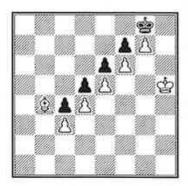
23... \$_\$6? [23...f5\\\\\\$] 24. 图h6 \$_\$g7 25. 图xg6!! \$_\$64 26. 图xf4 fxg6 27. \$_\$e6+ 图f7 28. 图xf7 图h8 29. 图g5 b5 30. 图g3 1-0

BILL REID'S "TIME FOR ADJUDICATION" - TOUGH POSITIONS FOR COMPUTERS... AND SOMETIMES US!

I am embarrassed to have only left myself 1 page for the latest of Bill's much appreciated articles. I thought I'd 4 pages left, 1 for the IPON ratings, 1 for some info from Peter Grayson, and 2 for Bill. But all I have is one page, so I've literally *squeezed* Bill into it!

Here was the new position we had in SelS 150:

"Perhaps finding out how far down a line a program must be taken before it sees a solution might give us a way of comparing the strengths of programs?! It would save us all playing so many games - if it works! Let's look at a position that is nice and simple and requires no tactical finesse. White to move.



"Given this piece set-up, all a human needs to get the win is a knowledge of the rules of chess which here mean that Black's pawns have no moves and it's king can only shuffle between g8 and h7. Meanwhile the White king is free to advance to e7, capture the f-pawn and queen his g-pawn. Of course the 'advance' must be made by moving the king 'the wrong way' for a while, due south round the Cape of Good Hope before sailing north up the western side of the board!

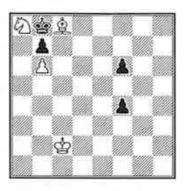
"I'm not sure if there's a program strong enough to have the win within its horizon and I've not shown this position to Rybka4. Can it do it? What about the rest? How far does the king have to be along its journey before the solution is within their horizons? Could this be a simpler way of comparing program strengths than playing large numbers of games and saying '3113', or '2770'? Just say "King on f3", or "King on d1"?!

Readers who have tried this will know what happens. With a dedicated computer you have to move the king for it, and a long way south-west before it has any inkling of what to do. With the PC engines you'll know that some announce a mate within only a few seconds, while others are better than the dedicated machines, but will fiddle with Kh5-g5-h5-g4-f4, ooh that's dodgy, must-n't go too far - g5-h5 and here we go again! Help them around to e2 or d2 most then get it.

 This was almost instant, as was Zap Mexico2, Houdini, Critter080, Stockfish1.9, Toga2, and Hiarcs13 on my dual2core but not on Peter Grayson's quad?! Other engines I tested (Fritz/Shredder) faffed about and needed to be given 2 or more moves to get the idea!

Here is Bill's position for this, our 151st. issue. He says:

"In Jonathan Rowson's book 'The Seven Deadly Sins of Chess' he refers to the 'jovial but entirely serious notion of talking with your pieces', and quotes Nimzowitch "to me the chess pieces are living souls, they have wishes and desires". Let's chat to the pieces in this position, with White to move.



White has 3 possibilities. He has to lose a piece, so he could make a king move and leave it to Black to decide which one of them should be captured. Or he could make that decision himself and choose between a Bishop move or Nc7. If it is going to make a big difference to the outcome of the game, which piece must be saved, he must make the right choice. But how is that choice to be made? There are rather too many move sequences for it to be on the basis of exact calculation, so what other possibility is there? Well, we could go along with Rowson and try some 'talking to the pieces'?!

It's a bit tricky, for the knight and bishop it's personal! So how about talking to the king? Which piece would he prefer to accompany him into an ending like this?

"Well, your Majesty, as you can see, we are going to lose either the knight or the bishop, and it's hard to see which the best choice would be. Which piece would you prefer to keep?"

"I don't think that's such a hard choice. In this kind of position I like to work with a piece that moves around in a way similar to the one I employ: short moves to squares controlling others that are Black or White. That way we have lots of manoeuvres we can get into. That bishop can cover all the White squares on the board, but I don't see how I'm going to get into any close partnership with him."

"O.k. then, let's go for Nc7". Was that the right idea? And if so, would our computer programs agree?

THE CCRL AND CEGT RATING LISTS!

The very interesting CCRL & CEGT Website Groups have COMPLETE RATING LISTS for a wide range of PC hardware, and include old, new, interim and free versions, though they don't always both test exactly the SAME engines! I extract from the lists their ratings for engines when they're running on a Single 32-bit Processor.

CEGT 40/20 32-bit 1 cpu Rating List

The CEGT web address, worth visiting, is:

http://www.husvankempen.de/nunn

Pos	Engine	RATING
1	Кувка 4	3107
2	STOCKFISH 1.8	3080
3	STOCKFISH 1.7.1	3061
4	Кувка 3	3049
5	Naum 4.2	3012
6	SHREDDER 12	2989
7	Naum 4/4.1	2985
8	CRITTER 0.70	2981
9	DEEP FRITZ 12	2963
10	Кувка 2.3.2 а	2962
11	Коморо 1.2	2942
12	DEEP FRITZ 11	2932
13	Вувка 1.2F	2928
14	HIARCS 13.1	2925
15	FRITZ 12	2925
16	FRITZ 11	2915
17	SHREDDER WM (BONN) EDITION	2904
18	THINKER 5.4D INERT	2892
19	Naum 3/3.1	2891
20	SHREDDER 11	2888
21	CYCLONE 3.4	2875
22	GRAPEFRUIT 1.0	2866
23	DEEP SJENG WC2008	2862
24	Hiarcs 12/12.1	2861
25	TOGA II 1.4 BETA5C	2857
26	SPARK 0.4	2855
27	HIARCS PADERBORN 2007	2838
28	DEEP SJENG 3.0	2838
29	ZAPPA MEXICO 2	2836
30	Hiarcs 11.1/11.2	2835
31	Onno 1.1.1	2831
32	D осн 09.980	2826
33	BRIGHT 0.5c	2822
34	FRITZ 10	2821
35	Naum 2.2	2820
36	ZAPPA MEXICO I	2817
37	LOOP 10.32F	2812
38	SHREDDER 10/10.1	2804
39	JONNY 4	2801
40	FRUIT 2.3.1	2796
41	GLAURUNG 2.2	2793
42	ZAP! ZANZIBAR	2787
43	Ктици 9	2787

CCRL 40/40 32-bit 1 cpu Rating List

The CCRL web address, worth visiting, is:

http://www.computerchess.org.uk/ccrl

os E	NGINE	RATING
1 F	Рувка 4	3116
2 9	Втоскгівн 1.9.1	3108
	Рувка 3	3096
4 5	Втоскыян 1.8	3086
	Втоскыя 1.7.1	3072
	NAUM 4.2	3063
	NAUM 4/4.1	3047
8 :	Втоскыя 1.6.3	3032
9 :	SHREDDER 12 OA=ON	3028
10	CRITTER 0.80	3027
	Зувка 2.3.2 а	3019
12 I	Коморо 1.2	2996
13	GULL 1.0A	2992
	FRITZ 12	2988
	CRITTER 0.70	2980
	HIARCS 13.1	2978
	Rувка 1.2f	2977
	Коморо 1.0	2965
-	NAUM 3/3.1	2963
	FRITZ 11	2959
	THINKER 5.4D INERT	2955
	Dосн 1.3.4	2949
	SHREDDER 11	2936
	DEEP JUNIOR 11.1A/2	2934
	JONNY 4	2933
	GRAPEFRUIT 1.0	2932
	Toga II 1.4.1 se	2931
	Protector 1.3.5	2931
	Вооот 5.0.0	2930
	DEEP SJENG WC2008	2928
	SPARK 0.4	2927
-	CYCLONE 3.4	2926
	Hiarcs 12/12.1	2920
	DEEP SJENG 3.0	2917
	ZAPPA MEXICO 2	2914
	HANNIBAL 1.0A	2912
	Onno 1.0/1.1	2905
	Dосн 09.980	2898
	HIARCS PADERBORN 2007	2897
	Naum 2.2	2895
	HIARCS 11.1/11.2	2893
	ZAPPA MEXICO	2889
	FRUIT 2.3.1	2888

DEDICATED CHESS COMPUTER RATINGS

Tasc R30-1995	2331	Novag EmldClassic+Zircon2	1952	SciSys Turbostar 432	1762
Mephisto London 68030				Mephisto MM2	1757
Tasc R30-1993				Fidelity Excellence/3+Des2000	1754
				Novag Jade1+Zircon1	1744
Mephisto Genius2 68030					1740
Mephisto London Pro 68020				Kasparov A/4 module	
Mephisto Lyon 68030				Conchess/4	1734
Mephisto Portorose 68030				Kasparov Renaissance basic	1729
Mephisto RISC2				Kasparov Prisma+Blitz	1729
Mephisto Vancouver 68030		Kasparov Barracuda+Centurion			1728
Meph Lyon+Vanc 68020/20	2239	Kasparov Maestro D/10 module	1921	Mephisto Blitz module	1716
Mephisto Berlin Pro 68020	2236	Kasparov GK2000+Executive	1919	Novag Super Nova	1701
Kasparov RISC 2500-512				Fidelity Prestige+Elite A	1688
Meph RISC1		Kasparov Explorer+TAdvTrainer			1684
Mephisto Atlanta+Magellan				Fidelity Sensory 12	1681
Mephisto Montreux				SciSys Superstar 36K	1667
Kasparov SPARC/20		Kasparov Talk Chess Academy			1665
Kasparov RISC 2500-128				Meph Chess School+Europa	1664
				Conchess/2	1658
Mephisto London 68020/12					1650
Novag Star Diamond/Sapphire		Meph Supermondial2+College	1000	Novag Quattro	
Fidelity Elite 68040v10			1000	Novag Constellation/3.6	1646
Mephisto Vancouver 68020/12				Fidelity Elite B	1637
Mephisto Lyon 68020/12		Fidelity Travelmaster+Tiger	1882	Novag Primo+VIP	1631
Mephisto Portorose 68020		Fidelity 68000 Mach2A	1882	Mephisto Mondial2	1610
Mephisto London 68000	2130	Novag Ruby+Emerald	1879	Fidelity Elite original	1609
Novag Sapphire2+Diamond2	2122	Kasparov Travel Champion	1867	Mephisto Mondial1	1597
Fidelity Elite 68030v9	2113			Novag Constellation/2	1591
Mephisto Vancouver 68000		Conchess Plymate Victoria/5.5	1865	CXG Super Enterprise	1589
Mephisto Lyon 68000		Mephisto Monte Carlo	1860	CXG Advanced Star Chess	1589
Mephisto Berlin 68000				Novag AgatePlus+OpalPlus	1575
Mephisto Almeria 68020		Novag Expert/6	1854	Kasparov Maestro+Cosmic	1550
Meph Master+Senator+MilPro	2102			Excalibur New York touch	1530
	2082			Fidelity Sensory9	1528
Novag Sapphire1+Diamond1		Conchess Flymate Nomaro			1520
Mephisto MM4/Turbo18			1043	Kasparov Astral+Conquistador	1520
Mephisto Portorose 68000	2070			Kasparov Cavalier	
Fid Mach4+Des2325+68020v7				Chess 2001	1500
Fidelity Elite 2x68000v5				Novag Mentor16+Amigo	1494
Mephisto Mega4/Turbo18		Fidelity Par Excellence		GGM+Steinitz module	1490
Mephisto Polgar/10		Fidelity Elite+Designer 2100		Excalibur Touch Screen	1485
Mephisto Dallas 68020				Mephisto 3	1479
Mephisto Roma 68020		Novag Forte B		Kasparov Turbo 24K	1476
Kasparov Brute Force	2023	Fidelity Avant Garde	1829	SciSys Superstar original	1475
Mephisto MM6+ExplorerPro		Mephisto Rebell	1825	GGM+Morphy module	1472
Kasparov GK2100+Cougar		Kasp Stratos+Corona+B/6mod	1824	Kasparov Turbo 16K+Express	1470
Kasparov Cosmos+Expert	2022	Novag Forte A	1819	Mephisto 2	1470
Mephisto Almeria 68000		Fidelity 68000 Club A	1816	SciSys C/C Mark6	1428
Novag Citrine		Excalibur Grandmaster	1814	Conchess A0	1426
		Kasparov Maastra A/6 madula		SciSys C/C Mark5	1419
Novag Scorpio+Diablo		Kasparov Maestro A/6 module	1010	Cking Philidort Countar Combit	
Kasp Challenger+President		Kasparov TurboKing1		CKing Philidor+Counter Gambit	
Fid Mach3+Des2265+68000v2		Conchess/6		Morphy Encore+Prodigy	1358
Mephisto MM4/10		Mephisto Supermondial1	1801	Sargon Auto Response Board	1320
Meph Dallas 68000		Conchess Plymate/5.5		Novag Solo	1270
Mephisto Nigel Short		SciSys Turbo Kasparov/4		CXG Enterprise+Star Chess	1260
Mephisto MM5	1963	Novag Expert/4	1790	Fidelity Chess Challenger Voice	1260
Mephisto Polgar/5	1963		1790	ChessKing Master	1200
Novag Obsidian	1963	Fidelity Excellence/4		Fidelity Chess Challenger 10	1175
Mephisto Mondial 68000XL	1961	Conchess Plymate/4		Boris Diplomat	1150
Nov SuperForte+Expert C/6		Fidelity Elite C		Novag Savant	1100
Novag Star Ruby+Amber+Jade				Boris2.5	1060
The ray of the ray of the round				<u> </u>	