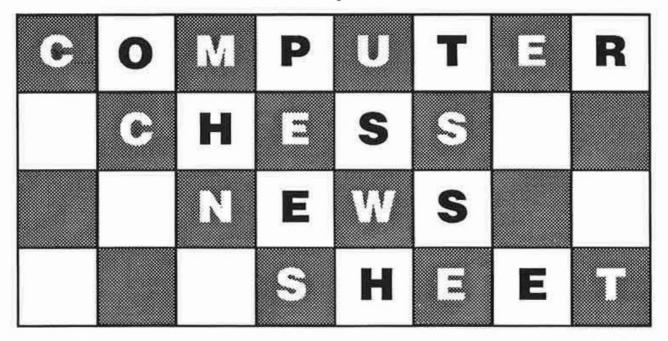
# Computer Chess News Sheet 43A SPECIAL EDITION, DECEMBER 1992



**EDITORIAL NOTE** from Eric Hallsworth: The purpose of the **NEWS SHEET**, established by me in 1985, and produced continuously by me since then, has always been to survey the CHESS COMPUTER scene, with special emphasis on reliable assessments of the PLAYING STRENGTHS of the many machines and programs now available.

**PUBLICATION DATES**: Early Feb, Apr, Jun, Aug, Oct, Dec. (Each year one of these Issues will incorporate our Chess Computer ANNUAL).

A REMINDER LABEL or INSERT will be included when you are sent the LAST ISSUE covered by your current sub. You will need to send your RENEWAL, payable to Eric Hallsworth, in order to receive the next issue.

NEW SUBSCRIBERS: Always please state the number of the FIRST issue that you wish your sub to cover—otherwise we send a copy of the CURRENT issue.

**ARTICLES, REVIEWS, GAMES** sent in by Readers, Distributors, Programmers etc, are always welcome, and will receive fair consideration for publication.

# CONTENTS

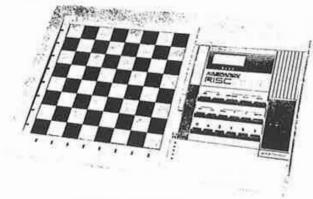
1-7 SPECIAL EDITION
The arrival of the new KASPAROV 32-BIT RISC 2500
8 RATING LIST

NOTE: There will be a FULL DECEMBER ISSUE (43B) which will include the results of the November COMPUTER CHESS WORLD CHAMPIONSHIPS in Madrid – Don't miss it!

© Dec 1992 Eric Hallsworth: No part of this publication may be reproduced in any way without the express written permission of Eric Hallsworth

The Red House, 46 High Street, Wilburton, Cambs CB6 3RA
Tel: 0258 840 285 (Mon-Fri, 1-5pm)

### KASPAROV 32-BIT RISC 2500



The word 'BREAKTHROUGH' is not new especially in a decade of often astonishing progress in the field of Computers. The expression has also been used, quite legitimately I should add, to mark the arrival of various new CHESS COMPUTERS through the years, where they have clearly shown a notable advance on pre- decessors.

Such machines have come from Fidelity, Mephisto, Novag and Saitek and, when asked to mention a few, I would happily propose that the SENSORY 9, SUPER CONSTELLATION, PAR EXCELLENCE, AMSTERDAM, MACH 3, the Richard Lang series PORTOROSE-LYON-VANCOUVER, have all represented a 'breakthrough' in performance in their time. Very recently the emergence of new Chess programs on RISC processors has caused another major step forward:

Of course, some of these advances have come with an appropriately LARGE PRICE TAG! But not always... and NOT THIS TIME!

Despite the low price, the new KASPAROV RISC 2500 is quite possibly the STRONGEST DEDICATED CHESS COMPUTER ever seen!

Firstly let me give you some basic information and practical facts to go alongside the photograph of the Board:

The PROGRAMMER... Hotland's JOHAN DE KONING, whose first commercial Chess program in 1991 was named THE KING (for use with PC's), and has been vying all this year for the NO.1 SPOT in the PC Rating List with Ed Schroeder's GIDEON. Koning's 1992 improvements to its all-round chess knowledge

enabled THE KING to come FIRST in the 1992 WORLD COMPUTER OLYMPIAD, and it is this program which is now available for the first time in the dedicated chess board of the KASPAROV RISC 2500!

The next challenge will probably be the WORLD COMPUTER CHAMPIONSHIPS, to be held in Madrid at the end of the year (1992). The tremendous standard of chess in the new RISC 2500 is such that, although it will meet massive main-frame computers in the Madrid Event (though main-frames have to play by Telex from their large University stations!), there are those who believe that Koning's program can WN!

The BOARD... is very attractive, a high-quality and impressive silver and black, with magnetised squares to ensure piece stability. Subtle use of a red-shading as background for the display and name badge add an extra sense of importance and strength.

The pieces are of metallic finish, standard Staunton appearance (a plus point when it comes to chess sets!), and easily distinguished being nicely sized with 2" Kings. There is a very handy piece storage compartment in the base of the unit - this important extra is all-too-rare nowadays.

The board overall measures 16½"x11", with an 8"x8" press-sensory playing area. As is usual with the Kasparov boards, this is a fittle bigger than you get with most press sensory systems. It means the playing area has a proper surround separating it from the various feature buttons and the graphic display, which are at the side. I find this arrangement more pleasing to play on as it avoids the sense of clutter which some machines can give:

The Computer's moves are shown by discreet co-ordinate LEDs, and by algebraic notation with appropriate piece symbol (!) in the display. Another definite plus is the contrast slider which means you will be able to read the display easily in all types of lighting condition!

The HARDWARE... The FISC 2500 uses a full 14MHz 32 bit FISC processor for the highest speed of analysis available in any dedicated chess computer. The program is on a 128Kb ROM chip, and the RAM for hash tables

is also 128Kb. This speeds up the searching in both the middle and endgame by storing the results of analysis in memory as it is completed. In the same way a human would (or should!), Purchasers will be pleased to know that the RAM will be upgradeable during 1993 to a massive 2056Kb. This makes the 128Kb sound small, but the fact is that it is remarkably effective at this level. What will be achieved when the RAM upgrades are available, goodness knows!

The FEATURES in brief... Quality, easy move input press-sensory board; Display shows Moves with piece symbols and algebraic notation, plus Chess Clocks, Position Evaluation, Search Depth, Predicted Analysis (clever use of scroll buttons make it simple to follow this through many Ply if required). All Information is available whether it is your move, or the computer itself is analysing.

Display messages available in English, German, French and Dutch; Six categories of Playing Levels (Speed/Blitz, Tournament, Casual, Training (suitable for beginners!), Mate Search and Analysis/Infinite for Correspondence help); Within the Categories the user may set an Infinite variety of possibilities - i.e. ANY time can be set for 'Game in x'. ANY number of moves can be set to be played in ANY time you choose (so 47 moves in 34 mins is possible if you insist!); Set-up and Verify for Adjournments, Problems and Studies; Move Take-back and Replay (full Game if required); Adjustable Sound volume: Adjustable Display contrast: Monitor (2-player) mode; Auto play (computer plays against itself...; e.g.; for overnight analysis. at your choice of time control!). The Current game is automatically saved at switch off - A Display message at next start-up will confirm game with [x] moves is in memory as soon as you switch back on:

An ingeniously easy-to-use MENU driven Option System controls access to all the features, levels and choices - the Display keeps you informed of where you are up to, so you need never go wrong, enabling you to put away the comprehensive instruction Manual in a very short time.

THE CHESS.... The large and up-to-date Opening Book identifies and names the openings as you play. This is a valuable feature for all players - and the less experienced player will quickly find himself becoming an expert in many openings (or at least he'll be able to sound like one!)...

The Playing Style is as human-like as you will. find, with the most balanced search extension. methods ever. The RISC 2500 program has all the highly sophisticated chess knowledge that any self-respecting I.M or G.M needs, and plays most attractively, seeking to be positive, very sharp at tactics, brilliantly fast when there's a mate about, secure in defence whilst always looking for the counter-attack. The user can adjust the computer's playing style to obtain the exact particular type of practice. opponent he wants (or to lit-in with a particular opening style). The styles are Offensive, Active, Normal (the default), Solid and Defensive. Users can also choose between the (default) Selective Search style, and a Brute Force method.

Il must inject a personal comment here! Quite rightly, if the computer finds itself on the Black side of a Caro Kann, its middle game play should be in a Solid or Defensive style: I find that the RISC 2500 has a natural ability to recognise what is required by all sorts of positions, and I recommend users always try it on Normal first of all. In most cases I think they will find this is inherently best. Even so, there can be advantages in making a style. adjustment. For example, if you know your own weakness is in defending against a strong king-side attack - perhaps resulting from a Gambit - then you can get exactly the practice. you need by asking the computer to play. against you Offensively!).

Both the Kasparov programming team AND we at Competence have every sympathy with those who won't want to play against the RISC 2500 at its full strength all the time, it's wonderful to have such a remarkably strong computer - but not necessarily be the one continually on the receiving end of the proof! So it is good to know there are four different standards of play available: Expert (the detault), Strong, Moderate and Novice (where your computer will even make deliberate mistakes now and then!). When you want to play against the computer at its full strength of Expert (or keep it there for analysis,

study or self- improvement), then the 2500 will be at its best. However sometimes we can learn more when our opponent is only slightly stronger than us, making for a much more even game. Owners will soon find the level that gives just the challenge they want... and the full 2500 analysis features are always available for going over a game afterwards, to see where better moves could have changed the course of the game.

The possibilities are, as you can see, almost limitiess!

Allow me a moment of bias – as we (Competence) offer a 28-Day Home Trial on all products (ie your money back if not satisfied!), I think every News Sheet reader would find it well worthwhile seeing this excellent machine for themselves.

CRic

Tel: 0258 840 285

### **SOME GAMES**

The KASPAROV RISC 2500 program has just finished a 10 Round event in a very strong field at the 29th, AKIBA RUBINSTEIN MEMORIAL Tournament, in Warsaw, Poland, The rate of play was the standard 40 in 2 hours, though computers always have to be set to play taster, to allow for operator's time losses.

And it did extremely well...! ending with 6/10 for a prestigious 21st, place, and the highest grading of the Computers entered. Elo gradings are not available for everyone in Poland (!), but many Russians were entered as well, and the RISC 2500 scored 3½/6 against opposition averaging an impressive 2301

This gave the RISC 2500 an excellent Tournament Grading of 2367! The Mephisto RISC 1Mb (priced at over £1,000) was not far behind with a 2340 grading. The results for both machines are

worth considering together, as they confirm again the new standards being set by RISC system chess computers.

Here is the KASPAROV RISC 2500's shortest game from Warsaw:-

White Kasparov RISC 2500 - Black K SZYDELKO (2000 Poland)

1.d4 Nfá 2.c4 e6 3.Nc3 d5 4.Nf3 Bc7 5.Bg5 O-O 6.e3 Nbd7 7.Bd3 dxc4 8.Bxc4 b6 9.O-O Bb7 10.Rc1 c5 11.Qe2 cxd4 12.Nxd4 Ne4 13.Nxe4 Bxe4 14.Qq4

[A move that looks threatening, but can be met by 14...Bxg5. Then White must reply 15.Qxe4, with only a small advantage. Was Black trying to leave some tension in the centre, or did he simply fail to see the Computer's growing range of possibilities? One mistake under pressure, and fireworks end the game]

14.... Bb7?? 15.Nxe6! |A fine move that left the opponent momentarily stunned]

15.... Qe 8??

[A typical follow-up error, which we see and have commented on so often, 15...fxe6 was somewhat better; and 15...Ne5 perhaps best, though both would still be losing of course]

16.Bxe7 fxe6 17.Qxe6+ Rf7 18.Rfd1!

[And Black resigned in this impossible situation]

Now some games against other 'leading'
Computers, which come from my own tests at
home. Firstly against Richard Lang's current
top program - remember Richard won the World
Championship, either outright or shared, every
year for the past 8 years up until 1991.

Mephisto VANCOUVER 68020 (2275) · Kasparov RISC 2500 (2350) Eric's, G/60, 1992

1.c4 e5 2.Nc3 Nf6 3.Nf3 Nc6 4.e3 Bb4
5.Qc2 0-0 6.Nd5 Re8 7.Qf5
[This puts the RISC 2500 out of Book.
VANCOUVER expects Nxd5]
7...d6 8.Nxf6+ gxf6 9.Qh5 e4
[Despite the damage to its K-side Pawns, RISC sees itself as +52]
10.Nd4 Nxd4 11.exd4 c5 12.a3 Ba5

10.Nd4 Nxd4 11.exd4 c5 12.a3 Ba5 13.d5 Re5 14.Qh6 Rg5 15.g3 Qe7

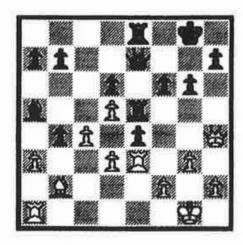
# 16.8e2 Bd7 17.0- 0 Rg6 18.Qh4 Bf5 19.Bh5

[The VANCOUVER must have liked playing this, as its eval, moved to +33]

### 19...Rg5 20.Re1 Re8

|White's forward analysis suggested it expected Black to try a Q-side push, using b5. The RISC 2500 continues to concentrate on the centre and K-sidel

21.Re3 Bg6 22,Bxg6 fxg6 23.d3 Re5 24.b4 cxb4 25.Bb2



I had expected 25.axb Bxb4, then 26.Bb2, But the RISC 2500 had anticipated this move order, and was ready with a surprise!

### 25...Bb6! 26.Bxc5 Qxc5

[The RISC had intended Bb6 as an exchange sac, in any case, if it had planned here 26...Bxe3, then 27.Bxf6 would have put White well on top. But who's winning now?!]

27.Ree1 e3 28.fxe3 Bxe3 + 29.Kh1 b3 [Again, WHO is winning? Both machines think THEY are! VANCOUVER +54, the RISC showed +45, expecting 30.d4]

# 30.Qe4 Qxe4+ 31.dxe4 b2 32.Rab1 Bd4 33.Rbd1?! Be5 34.Re3 Rc8!

[An excellent move, giving the RISC 2500 a definite advantage, it reads + 106, though VANCOUVER's drop is only to -3 with its next... a move and evaluation blunder]

### 35.Rb3?

[The wrong Rook. In retrospect White should have gone back to the blockade with Rb1] 35...Rxc4

[RISC 2500 shows + 173, indicating a much superior understanding of this position] 36.Rxb7??

[VANCOUVER has -781 here... which is about right for this poor move. 36.Kg2 was certainly better, though 36...Rc1! still wins for Black, of

course)

36 ... Rc 1

[RISC 2500 says +999!!]

37.Rb8 + Kg7 38.Rb7 + Kh6 39.Kg2
Rxd1 40.a4 b1Q [A staggering end!] 0-1

Current score: RISC 2500 4, Vancouver 68020 2, Also: RISC 2500 4, Berlin 2,

Kasparov RISC 2500 (2350) - HIARCS 286 (2125) Eric's, G/60, 1992

### 1.Nf3 d5 2.d4 Nf6 3.c4 dxc4 4.e3 b5?! 5.a4!

[The response given in a BCO note!]

5...c6 6.b3

(BCO only has 6.axb cxb 7.b3, with a small advantage to White)

### 6...cxb3 7.axb5 Be6 8.Nc3 Nd5 9.Bb2 Nb4!

A fine choice by HIARCS, with the very unpleasant threat of Nc2+! HIARCS did extremely well in the OLYMPIAD this year - admittedly running on a SUN SPARC system. Here it is on my 16 bit 80286, but it plays some nice chess even though a little over-awed at times!!

### 10.Ra4!

[An unexpected idea, which is also a very interesting one! 10.Bd3 Nxd3 + 11.Qxd3 c5 was the line analysis by HIARCS (11...a5 would have been good here, as well)]

# 10...Nc2+ 11.Kd2 c5 12.Bd3!

[Suddenly the b3/Pawn doesn't look half so dangerous, as White's 10.Ra4 has prevented Black from now playing c4]

# 12...cxd4 13.exd4 Bd5 14.Nxd5 Qxd5 15.Bc4!

[White is winning material with this - but more importantly readers should look at the massive differences in development brought about by the RISC 2500's clever counterplay. This is not achieved by processor speed (though RISC 2500 has plenty of that when needed, as we know), but by a superior quality of chess understanding] 15...Qd6 16.Ne5!!

|A wonderful movel HIARCS had expected the 'obvious' Bxb3. After a few moments analysis following Ne5, HIARCS itself drops to -304]

16...e6 17.8xb3 Nb4 18.Qf3 (Obvious, but deadly. Eval. is now at +550) 18...f6 19.Rc1! N4c6 20.bxc6 Qc7

21.Qh5+ g6 22.Nxg6 hxg6 23.Qxg6+ Qf7 [If 23...Ke7 24.Ba3+; or 23...Kd8 24.Qxt6+] 24.c7 Nc6

(The best reply)

25.Qxf7+ Kxf7 26.Rxc6 Bh6+ 27.Kd3 RheB 28.Raa6 Bf4 29.c8Q Raxc8 30.Rxc8 Rxc8 31.Bxe6+

|And Black is showing -1602, so we finished here} 1-0

Current score: RISC 2500 4½, HIARCS 1½.

We come next to the match which most folk 'in the know' about the real competition for TOP place in the COMPUTER RATING LISTS are looking forward to. From the games I have played against each other, against me (!), and also comparing the way they deal with other opposition, I honestly don't think there's much between them (apart from the price, that is!). Early results coming in from other testers now show the Kasparov RISC 2500 edging ahead, though they remain almost equal on my own Rating List.

### Mephisto RISC 1Mb (2360) - Kasparov RISC 2500 (2350) Eric's, G/60, 1992

#### 1.e4 d5!?

[Well, I told you the RISC 2500 was always interesting]

### 2.exd5 Qxd5 3.Nc3 Qa5 4.d4 Nf6 5.Nf3 Bf5

[Both programs now leave their Books - White has a +40 advantage according to each machine, following Black's combative selection] 6.Nd2 e6 7.Nc4 Qb4 8.Bd2 Qe7 9.Bg5?! h6 10.Bxf6 Qxf6 11.No5 Nd7

[The Kasparov RISC concentrates 100% on development]

12.Nxb7 Bb4 13.Bb5 Rb8 14.Bc6 [14.Bxd7 + Kxd7 15.Nc5 + might have been better. White is in danger of an over-commitment on the Q-side whilst Black's superior development

14...e5 15.d5 0-0 16.0-0 e4 17.Nb5 Ne5 18.Qd4 Be7 19.c3?!

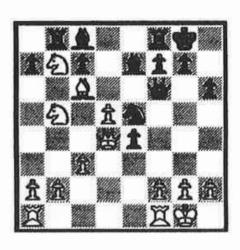
[I prefer 19.Rad1 here]

includes central advantages).

19...Bc8!

[See DIAGRAM at the top of the next column, it think this Bc8 is an exceedingly clever movel Apparently aiming to neutralise White's Q-side attack, the RISC 2500 is actually forcing his opponent to play Qxa7, making his piece placements much too lob-sided regardless of

material plusses)



### 20.Qxa7 Qq5!

[Mephisto reads = , Kasparov shows +86. The RISC 2500 now expected 21.a4 from White in an attempt to minimise potential Q-side losses. However White decides to go for exchanges, hoping to kill-off Black's potential attack. In practical terms this might have been the best chance against many opponents)

### 21.Qxb8 Bh3! 22.Qxf8+ Kxf8 23.g3 Qh5!

[Bxt1 was too obvious for the RISC 2500<sub>c</sub>It aims for Qh5-f3-g2 matel]

#### 24.f3

[Mephisto finds the best defence, though it's too late now. 24.Nd4 would protect 13 pointlessly, as 24...Nf3 + anyway (can't be taken because of mate) 25.Kh1 Bg2 + 26.Kxg2 Qxh2 + mate anyway! And it 24.f4 Qe2 25.R12 Nf3 + 26.Kh1 Qxf2 27.Nxc7 Qxh2 + mate!]

### 24...Nxf3+

(With an eval. of +586)

### 25.Kf2 Bxf1 26.h4 Bxh4

|And a mate in 9 announcement, though White now missed the best reply and was done in 7!] 27.Rxf! Qg5 28.Rd1 Qxg3 + 29.Ke3 Bg5 + 30.Kxe4 Nd2 + 31.Rxd2 Qe3 + 32.Kf5 Qf4 + mate, and 0-1.

#### Current scores:

Germany (40/2): Kasparov RISC 3, Mephisto RISC 3

My score (G/60): Kasparov RISC 3, Mephisto RISC 3

Richard O'Neale (60/60): Kasparov RISC 4½, Mephisto RISC 1½

Also: RISC 2500 31/2, Novag SCORPIO 1/2

I have also just started a Match with M CHESS on a 386PC. Here is the first game from that....

M CHESS/386 (2220) - Kasparov RISC 2500 (2350) Eric's. G/60, 1992

### 1.c4 c6 2.d4 d5 3.Nc3 Nf6 4.cxd5 cxd5 5.Bg5

(Both Computers have left their Books, M CHESS Is, of course, very well known as the strongest PC SOFTWARE program currently available. It's a little stronger than HIARCS, and is running here on an 80386PC at 20MHz1

5...Nc6 6.e3 Ne4 7.Nxe4 dxe4 8.Qa4 f6 9.Bh4 e6 10.a3 Bd6 11.Ne2 Qb6 12.b4 Bd7 13.Qb3 Ne7 14.Nc3 Nf5 15.Bb5 0-0-0?!

[A dangerous choice, I think!? But lots of fun!] 16.8xd7 + Kxd7 17.8g3 Nxg3 18.hxg3 [M CHESS is reading + 102, confident that Black's doubtfully placed King must cost it at least a Pawn!]

18...f5 19.g4 g6 20.gxf5 gxf5 21.Rh6 Bf8

[A lively defence]

22.Na4 Qc6 23,Nc5+ Bxc5 24.dxc5 Kc7 25,Qc3 Rhf8

[Not relishing 26.Qf6 + at all and, if 25...[Adf8, then 26.Ad1 is very strong]

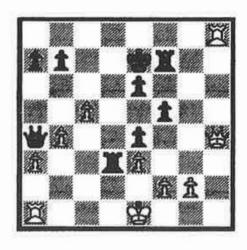
26.Rxh7 + Rf7 27.Rh8 Rd3!?

[The start of a wonderful decision to attack from disadvantage!]

28.Qe5 Qd7 29.Qg3 Qa4!

IM CHESS jumps to +3.04 after this, but RISC 2500 has a glorious counter-attack in view) 30.Qh4+

[See DIAGRAM at the top of the next column., Can Black survive?! Can his King escape? Then what?! The Kasparov RISC 2500 is perfectly optimistic about this!}



30...Kd7 31.Qd8+ Kc6 32.Qe8+ [M CHESS doubts set in, now 'only' + 208] 32...Rfd7 33.Qxe6+

['Now I'm 2 Pawns up!'.. but M CHESS isn't that pleased, and its eval. drops again.. now + 112] 33...Kb5 34.Qxd7+

[And the penny drops, and its -404. What more need we say? Perhaps a bit of analysis: -34.Qa2 Rd1 + 35.Ke2 Qxa3 36.Rxd1 (36.Qxa3 R7d2 + mate, or 36.Qc2 to stop Qd3 mate loses one Rook immediately) Qxa2 + 37.Ke1 Rxd1 + 38.Kxd1 Qa1 + ]

34...Rxd7 35.g3 Qc2 36.Kf1

[-990, so resigns. But let's just show a few more moves...]

36...Qb2 37.Re1 Qxh8 38.c6 Qh1 + |With mate announcement)

39.Ke2 Qf3 + 40.Kf1 Rh7 41.a4 + Kb6 42.a5 + Kb5 43.cxb7 Rh1 + [mate] 0-1 and I like it! Finally here is a TABLE showing the TOP 8 programs of 1992 on my FIATING LIST. It includes DEDICATED Chess Computers (i.e those having their own Integral board like the RISC 2500) and programs requiring a PC to run them, so you use the Monitor Screen, it is EASY to see which ONE machine is today's BEST BUY!

Eric Hallsworth

### The WORLD'S TOP CHESS COMPUTERS

3	Mephisto LYON 68030  Kasparov RISC 2500  Mephisto RISC 1Mb  GIDEON RISC for PCs  The KING RISC for PCs	2360 Elo <b>2359 Elo</b> 2356 Elo 2320 Elo 2293 Elo	£3,995 new  £ 399 only! - easily best value!  £1,195  £ 599 plus a PC!  £ 599 plus a PC!
6	M CHESS on an 80486 PC	2292 Elo	£ 79 plus a 80486 PC!
7	Meph VANCOUVER 68020	2267 Elo	£1,195 (from!)
8	Mephisto BERLIN	2254 Elo	£ 449

DATTHE LIST (a) Swip Hallquarki	M6430 0 Day 1993		OATING LIST (c) Fric Halleyn	rth
RATING LIST (c) Eric Hallswort) BCF Computer 220 KEPH LYON 68030 219 KASP RISC 2500 219 MEPHISTO RISC 1MB 219 MEPH VANCOUVER 68030 214 MEPH PORTOROSE 68030 214 MEPH PORTOROSE 68030 214 MEPH PORTOROSE 68030 215 MEPH VANCOUVER 68020/12 206 KASP BRUTE FORCE/10 208 MEPH VANCOUVER 68020/12 207 MEPH LYON 68020/12 206 MEPHISTO BERLIN 206 FID ELITE 68030-V9 202 MEPH PORTOROSE 68020 203 FID ELITE 68030-V9 202 MEPH PORTOROSE 68020 201 MEPH LYON 68020 199 MEPH ALBERIA 68020 199 MEPH ALBERIA 68020 199 MEPH POLGAR/10 189 MOV DIABLO/SCORPIO 68000 187 MEPH POLGAR/10 188 NOV DIABLO/SCORPIO 68000 187 MEPH BOALLAS 68020 183 FID MACH3+2265 68000-V2 183 MEPH HOALLAS 68020 184 HEPH OALLAS 68000 187 MEPH HOALLAS 68000 187 MEPH HOALLAS 68000 181 NOV SUPER FORTE-EXP C/6 180 MEPH HOLANO 180 MEPH SUPRMONDIAL 1	1956 26 262 47 1954 26 313 48 1949 10 2040 49 1948 17 697 50 1947 16 798 51 1941 25 338 52 1924 31 222 53 1920 12 1450 54 1917 12 1459 55 1902 10 1917 56 1902 10 1917 56 1902 10 1917 56 1901 10 2121 58 1899 11 1721 59 1898 9 2558 60 1894 10 2050 61 1892 9 2202 62 1885 12 1420 63 1885 14 1019 64 1883 29 242 68 1880 24 364 67	Human/Games 2407 51 2273 15 2286 43 2393 26 2354 82 2327 10 2251 9 2139 32 2269 74 2256 21 2120 12 2180 13 2258 182 2090 33 2188 215 2127 25 2189 130 2188 21 2107 12 2107 12 2107 12 2107 12 2108 197 2107 22 2085 54 2164 117 2104 31 2080 197 2117 229 11902 11 2106 77 1975 54 2080 197 2016 182 2020 82 2041 169 2066 127 1975 54 2016 97 1975 54 2016 97 1976 109 1968 25 1982 55 1982 55 1982 55 1982 55 1982 55 1982 55 1983 22 1974 8 2016 97 2040 176 2046 10 2016 98 1956 155 1890 15 1918 35 2074 8 2074 8 2076 97 2040 176 2046 10 2016 98 1956 155 1890 15 1918 35 2020 82 2041 176 2046 10 2016 98 1956 155 1890 15	RATING LIST (c) Eric Hallswo BCF Computer 154 SCI TURBOSTAR 432 154 MEPHISTO MH2 154 KASP GAL-REN B/4 153 FID EXCELLENCE-DES2000 152 KASP PRISMA-BLITZ 151 CONCHESS/4 150 NOY SUPER CONST 150 NOY SUPER NOYA 149 MEPH BLITZ 147 HOV SUPERNO 146 HOV SUPER YIP 145 FID ELITE A 145 FID PRESTIGE 144 FID SENSORY 12 144 MEPH EUROPA-HARCO PGLO 142 SCI SUPERSTAR 36K 142 CONCHESS/2 140 NOV CONST/3,6 140 NOV QUATTRO 140 NOV PRINO-VIP 139 MEPH HONDIAL 2 138 FID ELITE B 135 FID ELITE B 135 FID ELITE ORIG 134 MEPH HONDIAL 1 133 NOV CONST/2 131 SUPER ENT-ADV STAR 126 CHESS 3000 124 FID SENSORY 9 124 KASP ASTRAL-CONQ-CAVL 121 NOV MEMTOR 16-AM180 120 86M 4 STEINITZ 119 CHESS 2001 118 MEPHISTO 3 118 SCI SUPERSTAR DRIG  RATING LIST (c) EYIC Hallswo BCF COMPUTER 215 C-MACKINE INE KING/PC 211 CHESS MACHINE 1 512/PC 204 TARKOV 486/PC 127 CHESS MACHINE 1 512/PC 204 TARKOV 486/PC 129 PSION 2 486/PC 129 PSION 2 486/PC 129 PSION 2 286/PC 129 PSION 2 286/PC 129 PSION 2 286/PC 127 CHESS MASTER 3000 486/PC 128 REX 386/PC 129 PSION 200K 286/PC 127 CHESS MASTER 3000 486/PC 128 REX 386/PC 129 PSION PDOM 386/PC 127 CHESS MASTER 3000 386/PC 128 PSION PDOM 286/PC 129 PSION PDOM 286/PC 127 CHESS MASTER 3000 386/PC 128 PSION PDOM 286/PC 129 PSION PDOM 286/PC 127 CHESS MASTER 3000 386/PC 128 PSION PDOM 286/PC 129 PSION PDOM 286/PC 120 CHESS MASTER 3000 386/PC 121 CHESS MASTER 3000 386/PC 122 REX 386/PC 123 CHESS MASTER 3000 386/PC 124 CHESS MASTER 3000 386/PC 125 CHAMPION 2175 386/PC 126 PSION PDOM 286/PC 127 CHESS MASTER 3000 386/PC 128 PSION PDOM 286/PC 129 PSION PDOM 286/PC 129 PSION PDOM 286/PC 120 CHESS MASTER 3000 386/PC 121 CHESS MASTER 3000 386/PC 122 REX 386/PC 123 CHESS MASTER 3000 386/PC 124 CHESS MASTER 3000 386/PC 125 CHAMPION 2175 386/PC 126 CHESS MASTER 3000 386/PC 127 CHESS MASTER 3000 386/PC 128 REX 386/PC 129 PSION PDOM 386/PC 129 PSION PDOM 386/PC 129 PSION PDOM 386/PC 129 PSION PDOM 386/PC	2322 16 782 1 2294 18 612 2 2293 19 595 3 2289 36 158 4 2239 38 144 5 2220 15 880 6 2197 64 52 7 2191 36 160 8 2166 34 182 9 2136 51 81 10 2128 19 565 11 2124 22 409 12 2117 37 155 13 2116 82 32 14 2098 29 254 15 2096 48 92 16 2061 19 557 17 2052 48 92 16 2061 19 557 17 2053 48 92 16 2061 19 557 17 2053 48 92 16 2061 49 557 17 2053 48 92 16 2061 49 557 17 2053 48 92 16 2061 49 557 17 2053 48 92 16 2061 49 557 17 2053 48 92 19 2028 35 169 20 1979 40 133 21 1966 40 131 22 1958 67 48 23 1951 10 2139 24 1941 94 24 25 1936 53 76 26 1927 91 26 27 1909 94 24 28
161 KASP STRATOS-CORONA 161 NOV FORTE A 160 MEPH SUPERMONDIAL 1 160 KASP SIMULTANO 160 FID CLUB A 68000 160 CONCH PLYMATE/5.5	1894 10 2050 61 1892 9 2202 62 1885 12 1420 63 1885 14 1019 64 1883 29 242 65 1880 9 2201 66	1930 134 1990 6 1830 36 1767 6 1939 55	169 PSION POOM 386/PC 168 PSION 2/PC 167 PSION POOM 286/PC 167 CHESSMASTER 3000 286/PC 165 C-CHAMPION 2175 386/PC	1958 67 48 23 1951 10 2139 24 1941 94 24 25 1936 53 76 26 1927 91 26 27